Walchand College of Engineering

(Government Aided Autonomous Institute)

Vishrambag, Sangli. 416 415



Course Contents for

T.Y. B.Tech. (Computer Science and Engineering)

Sem-I and II

AY 2023-24

Havanly 28/08/23

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CSE

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HOD

CSE

Page No. __/_ Date: <u>28/08</u>/2023

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute)

AY 2023-24

Course Information			
Programme	B.Tech. (Computer Science and Engineering)		
Class, Semester	Third Year B. Tech., Sem V		
Course Code	6CS301		
Course Name	Compiler Design		
Desired Requisites:	Formal Language and Automata Theory, Discrete Mathematics		

Teaching Scheme		Examination Scheme (Marks)						
Lecture	3	ISE	ISE MSE ESE Total					
	Hrs/week							
Tutorial	-	20	30	50	100			
Practical	-							
Interaction	-	Credits: 3						

	Course Objectives					
1	To introduce fundamentals of compiler design and various tools used to design	To introduce fundamentals of compiler design and various tools used to design a compiler				
2	To inculcate role of various phases involved during design of a compiler and impart in depth working of each phase					
3	To exercise design of various phases of a compiler using compiler design tools	and techniques				
4						
Course Outcomes (CO) with Bloom's Taxonomy Level						
CO1	Discuss the need of a compiler, fundamental concepts and various tools used to design a compiler.	Understanding				
CO2	Demonstrate the role and working of each phase involved during compilation process.	Applying				
CO3	Analyze the working of various phases of compiler	Analyzing				

Module	Module Contents	Hours
I	Module 1: Fundamentals of Compiler Overview- Structure of a compiler, applications of compiler, one pass and two pass compiler. Lexical analysis - The role of a lexical analyzer, specification of tokens, recognition of tokens, LEX.	6
П	Module 2 Syntax Analysis Context-free grammar, writing grammars for context free environments, parse trees and ambiguity, role of parser, specification and recognition of tokens, top-down parsing, recursive descent and predictive parsers (LL), bottom-up parsing, operator precedence parsing, LR, SLR and LALR parsers.	9
III	Module 3 Syntax Directed Translation & Run time environments Syntax-directed definitions, evaluation orders for attributes of an SDD, S- attributed and L-attributed SDDs, construction of syntax tree, source language issues, storage organization and allocation strategies, parameter passing, symbol table organizations and generations, dynamic storage allocations.	6

	Module 4 Intermediate Code Generation	
IV	Intermediate languages, declarations, different intermediate representations—quadruples, triples, trees, flow graphs, SSA forms, and their uses; assignment statements and Boolean expressions, case statements, back patching, procedure calls.	6
V	Module 5 Code Optimization Sources of optimization, basic blocks and flow graphs, optimization of basic blocks, loops in flow graphs, loop optimization, machine-independent optimization, machine-dependent optimization, dead-code Elimination, code improving transformations.	6
VI	Module 6 Code Generation Issues in the design of a code generator, run time storage management; simple code generator- register and address descriptors, code generation algorithm, design of the function getReg, DAG, peephole optimization, register allocation and assignment, selection of instruction, register allocation, parallel compilation, Just-in-Time compiler, study of compiler construction tools.	6
	Text Books	
1	A.V. Aho, R. Shethi and J.D. Ullman, "Compilers - Principles, Techniq Pearson Education, Second Edition, 2007.	ues and Tools",
2	D.M. Dhamdhere, "Systems Programming and Operating Systems", Tata Publishing Company limited, New Delhi, Second revised Edition, 2005.	a McGraw- Hill
	References	
1	K Cooper, L Torczon, "Engineering a Compiler", Morgan Kaufmann, Secon	
2	John J Donavan, "System Programming", Tata McGraw- Hill Publishing C New Delhi	company limited,
3	Sumitabha Das, "Unix Concepts and Administration", TMGH, 3rd Edition	
4	A.V. Aho, R. Shethiand J.D. Ullman, "Compilers - Principles, Techniq Addison Wesley Publishing Company, 2007	ues and Tools",
	IIf I !	
1	<u>Useful Links</u> https://onlinecourses.nptel.ac.in/noc21_cs07/preview	
2	https://nptel.ac.in/courses/106108052	
<u>Z</u>	https://hpter.ac.hl/courses/100108032	

	CO-PO Mapping													
	Programme Outcomes (PO)								PS	O				
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	3												2	
CO2	2												2	
CO3		3			2								3	

The strength of mapping is to be written as 1,2,3; Where, 1:Low, 2:Medium, 3:High Each CO of the course must map to at least one PO.

Assessment

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute)

AY 2023-24

Course Information				
Programme	B.Tech. (Computer Science and Engineering)			
Class, Semester	Third Year B. Tech., Sem V			
Course Code	6CS302			
Course Name	Design and Analysis of Algorithms			
Desired Requisites:	Discrete Mathematics, Data Structure			

Teaching	Scheme	Examination Scheme (Marks)						
Lecture	3	ISE	ISE MSE ESE Total					
	Hrs/week							
Tutorial	-	20	30	50	100			
Practical	-							
Interaction	-	Credits: 3						

	Course Objectives					
1	To illustrate and apply the algorithm analysis techniques.					
2	2 To discuss the efficient algorithm for various problem					
3	3 To explain and demonstrate different algorithm techniques for real world problem					
4	4 To compute and prove complexity class of various algorithm techniques.					
	Course Outcomes (CO) with Bloom's Taxonomy Level					
		Rloom's	Bloom's			

	Course outcomes (CO) with bloom's Taxonomy Level					
		Bloom's	Bloom's			
CO	Course Outcome Statement/s	Taxonomy	Taxonomy			
		Level	Description			
CO1	Discuss the fundamentals of algorithm design and analysis techniques.	II	Understanding			
CO2	Apply knowledge of computing and mathematics to algorithm design	III	Applying			
CO3	Critically analyze the various algorithm design techniques for a given problem.	IV	Analyzing			
CO4	Classify computational problems into P, NP, NP-Hard and NP Complete.	V	Evaluating			

Module	Module Contents	Hours
	Module 1: Introduction to Algorithm	
ı	Introduction, Evolution of Algorithms, Design of Algorithms, Need of correctness of Algorithms, Performance Analysis, Recurrence	7
1	Equations: Solution of Recurrence Equations—Iteration Method and	,
	Recursion Tree Methods. Master's theorem, Towers of Hanoi.	
	Module 2: Divide and Conquer Method	
II	Binary Search, Merge Sort, Quick sort, Multiplication of Large	
	Integers, Closest-Pair and Convex Hull Problems, Strassen's Matrix	6
	Multiplication.	

	Module 3: Greedy Method					
III	Minimum Cost Spanning Trees, Job Sequencing with Deadlines,	6				
	Knapsack Problem, Optimal Merge Pattern, Huffman Trees.	Ç				
	Module 4: Dynamic Programming Method					
IV	Principle of Optimality, Floyd's Algorithm, Multi Stage Graph,	6				
	Optimal Binary Search Trees, 0/1 Knapsack problem.					
	Module 5: Backtracking & Branch and Bound Method					
	Backtracking: Introduction, n*n - Queen Problem, Sum of Subsets	_				
V	Problem, Graph Colouring, Hamiltonian Cycles.	7				
	Branch and Bound Method: Breadth First Search & Traversal,					
	Depth First Search & Traversal, Traveling Salesperson Problem Module 6: Class of Problem & Parallel Algorithms					
	Class of Problem: P, NP, NP Complete and NP Hard Problems,	_				
VI	Approximation Algorithms for NP-Hard Problems.	7				
	Parallel Algorithms: Introduction, Parallel Evaluation of					
	Expression, Basic Techniques and Parallel Algorithms.					
	Text Books	C C				
1	Ellis Horowitz, Sartaj Sahni and Rajasekaran "Fundamentals Algorithms", Galgotia Publications, 2 nd Edition.	of Computer				
2	Aho, Hopfcraft and Ullman, Addison Wesley "Design and Analysis of	Algorithms".				
	References	1.1 W DIII				
1	Thomas Cormen, Leiserson, Rivest, and Stein "Introduction to Alg	gorithms", PHI				
2	Publication.3 rd Edition, 2009. Goodman, "Introduction to Design and Analysis of Algorithm", McGr	ow Lill				
2	R.C.T. Lee, S.S. Tseng, R.C. Chang, "Introduction to the Design a					
3	Algorithm".					
	7 iigoritiiii .					
	Useful Links					
1	https://www.tutorialspoint.com/design_and_analysis_of_algorithms/design_a	and_analysis_of				
1	algorithms_tutorial.pdf					
2	https://www.ebooks.com/en-in/book/1679384/algorithms-design-techniques-	and-analysis/m-				
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	CO-PO Mapping													
	Programme Outcomes (PO)				PS	O								
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	3									2			2	
CO2	2	3											3	2
CO3		3											2	
CO4		2		2									2	

The strength of mapping is to be written as 1,2,3; Where, 1: Low, 2:Medium, 3:High Each CO of the course must map to at least one PO.

Assessment

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AY 2023-24

Course Information

	Course information				
Programme	B.Tech. (Computer Science and Engineering)				
Class, Semester	Third Year B. Tech., Sem V				
Course Code	6CS303				
Course Name	Artificial Intelligence				
TO 4 1 TO 4 44					

Desired Requisites:	Data structures, algorithm

Teaching	Scheme	Examination Scheme (Marks)					
Lecture	3 Hrs/week	rs/week MSE ISE		ESE	Total		
Tutorial	-	30	20	50	100		
		Credits: 3					

Course Objectives

- 1 To acquaint students with the meaning, purpose, scope, applications, and effects of AI.
- To solve problems by applying a suitable search method, and AI applications in Natural Language Processing, Computer vision and Robotics.
- **3** To understand and represent knowledge in AI systems.
- 4 To analyse real life problems and provide solutions by applying AI techniques.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Explain fundamental concepts and challenges in AI.	II	Understand
CO2	Apply the basic principles, models and algorithms of AI to recognize, model and solve problems.	III	Apply
CO3	Analyze knowledge representation techniques and problem solving strategies to common AI applications.	IV	Analyze
CO4	Assess suitable AI strategies to solve real life problems.	V	Evaluate

Module	Module Contents	Hours
I	AI - Inception and Scope Introduction to AI: What is AI, History of AI, Foundations of AI, Turing test, AI problems, AI application areas, AI case studies; Intelligent Agents: Introduction, Structure of agents, Types of agents, Environments	5
П	Problem Solving by Search Solving problems by searching: Problem solving agents, Formulating problems, Solution search; Search strategies: BFS, DFS, Uniform cost, Depth limited; Informed search methods: Best first, A*, Hill climbing, Simulated annealing	7
III	Knowledge Representation & Reasoning-I Knowledge based agents: Introduction Propositional logic: Syntax, Semantics, Inference, Rules First order predicate logic: Syntax and semantics, Extensions and notational variations, Simple reflex agent; Knowledge base creation: Example; Logical reasoning systems: Introduction, Indexing, Retrieval, Unification, Logic programming systems - Prolog	7
IV	Knowledge Representation & Reasoning-II Symbolic reasoning: Introduction and logic nonmonotonic reasoning Statistical reasoning: Probability and Bayes' theorem, Rule based system, Dempster-Shafer theory, Bayesian networks, Fuzzy logic	8

V	Game playing and Introduction to Planning Game playing: Introduction, Minimax search procedure, Alpha beta pruning; Planning: Introduction, Components of planning, Goal stack planning, Partial order planning	8			
	Learning and case study				
VI	Learning: Introduction, Rote learning, Inductive learning, Learning from	5			
	examples, Explanation based learning; Case study: State of the art AI systems				
	Textbooks				
1	Elaine Rich and Kerin Knight, Artificial Intelligence, 3rd Edition, McGraw 9780070087705	Hill. ISBN13:			
2	Eugene, Charniak, Drew Mcdermott, Introduction to artificial intelligence, A ISBN 0-07-052263-4.	ddisonWesley.			
3	Deepak Khemani,"A First Course in Artificial Intelligence", McGraw Hill Education (India 2013.				
4	4 Stuart Russell, Peter Norvig, "Artificial Intelligence A Modern Approach", Prentice Hall, 3r				
	Edition, 2009				
	References				
1	Khemani D., "Artificial Intelligence: Knowledge Representation and Reasoning	", IIT Madras,			
1	Lecture Notes.				
	Herbert A. Simon, The Sciences of the Artificial, MIT Press, 3rd Edition,	1998. ISBN:			
2 9780262190510. George F Luger, Artificial Intelligence: Structures and Strategies					
	Complex Problem Solving, Pearson Edu., 4th Edition. ISBN-13: 978-0-321-5458	39-3			
	Useful Links				
1	Artificial Intelligence: Knowledge Representation and Reasoning Course on NPT	ΓEL: <u>Link</u>			
2	Artificial Intelligence Search Methods for Problem Solving Course on NPTEL: I	<u>_ink</u>			

	CO-PO Mapping													
	Programme Outcomes (PO)					PS	SO							
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	3		1										1	
CO2	2	3	2										2	2
CO3		3							2				2	
CO4	2	2							2				1	1

The strength of mapping is to be written as 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO.

Assessment

The assessment is based on MSE, ISE and ESE.

MSE shall be typically on modules 1 to 3.

ISE shall be taken throughout the semester in the form of teacher's assessment. Mode of assessment can be field visit, assignments etc. and is expected to map at least one higher order PO.

ESE shall be on all modules with around 40% weightage on modules 1 to 3 and 60% weightage on modules 4 to 6.

For passing a theory course, Min. 40% marks in (MSE+ISE+ESE) are needed and Min. 40% marks in ESE are needed. (ESE shall be a separate head of passing)

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AY 2023-24

Course Information					
Programme	B.Tech. (Computer Science Engineering)				
Class, Semester Third Year B. Tech., Sem V					
Course Code	6CS351				
Course Name	Design and Analysis of Algorithms Laboratory				
Desired Requisites:	Knowledge of Mathematics, Data Structure & Programming Concepts				

Teaching	Scheme	Examination Scheme (Marks)					
Practical	2 Hrs/ Week	2 Hrs/ Week LA1 LA2		Lab ESE	Total		
Interaction	-	30	30	40	100		
		Credits: 1					

Course Objectives

	Course Objectives
1	To build solid foundation in algorithms and their applications.
2	To employ various design strategies for problem solving.
3	To provide a practical exposure of all algorithms.
4	To Synthesize efficient algorithms in common engineering design situations.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Practice different algorithm techniques for given problem	III	Applying
CO2	Identify appropriate data structure to implement selected algorithmic approach.	IV	Analyzing
CO3	Design and Implement an algorithm for complex problem.	VI	Creating
CO4	Exhibit technical and professional skill to demonstrate and convince accomplished algorithmic solution	III	Applying

List of Experiments / Lab Activities/Topics

List of Topics (Applicable for Interaction mode):

List of Experiments:

- 1. To implement the Towers of Hanoi problem.
- 2. To implement (Quick Sort/Merge Sort) Sorting algorithm using array as a data structure.
- 3. To implement different Search techniques (Linear/Binary) using array and/or trees.
- 4. To implement the Convex Hull problem using divide and conquer method.
- 5. To implement Strassen's Matrix Multiplication algorithm.
- 6. Find Minimum Cost Spanning Tree of a given undirected graph using Kruskal's & Prim's algorithm and compare.
- 7. To implement the Huffman Coding algorithm.
- 8. To implement 0/1 Knapsack problem using dynamic programming.
- 9. From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm.
- 10. Implement All-Pairs Shortest Paths Problem using Floyd's algorithm.
- 11. To implement n*n Queen problem using Backtracking.
- 12. To implement the Hamiltonian cycle using Backtracking.
- 13. Implement any scheme to find the optimal solution for the Traveling Salesperson problem.

	Textbooks					
1	Ellis Horowitz, Sartaj Sahni and Rajasekaran "Fundamentals of Computer Algorithms", Galgotia					
1	Publications, 2 nd Edition.					
2	Aho, Hopfcraft and Ullman, Addison Wesley "Design and Analysis of Algorithms".					
	References					
1	Thomas Cormen, Leiserson, Rivest, and Stein "Introduction to Algorithms", PHI Publication.3 rd					
1	Edition, 2009.					
2	Goodman, "Introduction to Design and Analysis of Algorithm", McGraw Hill.					
3	R.C.T. Lee, S.S. Tseng, R.C. Chang, "Introduction to the Design and Analysis of Algorithm".					
	Useful Links					
1	https://www.tutorialspoint.com/data_structures_algorithms/algorithms_basics.htm					
2	https://www.codechef.com/certification/data-structures-and-algorithms/prepare					

						CO-P	О Мар	ping						
	Programme Outcomes (PO)						PS	SO						
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1				1									2	
CO2				2									2	
CO3				3	2								2	1
CO4				3	3								2	1

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks
	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

Week 1 indicates starting week of a semester. Lab activities/Lab performance shall include performing experiments, mini-project, presentations, drawings, programming, and other suitable activities, as per the nature and requirement of the lab course. The experimental lab shall have typically 8-10 experiments and related activities if any.

	(Government Aided Autonomous Institute) AY 2023-24							
			rse Information					
Programme B.Tech. (Computer Science & Engineering)								
Class, Seme			Year B. Tech., Se		, (Simple			
Course Coo		6CS35		<u> </u>				
Course Nar	ne	Progra	mming Laborator	ry III				
Desired Re	quisites:	Basics	of Object-Orient	ed Programmi	ng			
Т	eaching Scheme		Evom	ination Sche	ma (Marks)			
Lecture	eaching Scheme		LA1	LA2	ESE	Total		
Tutorial	_		30	30	40	100		
Practical	2 Hrs/week				10	100		
Interaction	1 Hrs/week			Cred	its: 2			
	,	'						
			urse Objectives					
1	To inculcate understanding development and web prog the-art front-end and back-	grammin	g languages as we	ell to inculcate	understandin			
2	To introduce selection of a HTML, CSS, JavaScript, a					g such as		
3	To introduce selection of a frameworks/libraries and to	ools for	developing a web	application.				
4	To infuse skills of combining a web and mobile app to so			from state-of-t	he-art techno	logies to design		
	Course Outco	mes (Co	O) with Bloom's	Taxonomy L	evel			
At the end of	f the course, the students wi		· · · · · · · · · · · · · · · · · · ·					
	summarize the different development technologies end, back-end web app dev	and we	b security as well	ll as state-of-t		Understandin		
CO1	illustrate the concepts of various state-of-the-art front-end, back-end web and mobile app development technologies & frameworks using different web Applying							
CO1						Applying		
	mobile app development	ponents	ogies & framew of various state-	orks using d	ifferent web nt-end, back-	Applying Analyzing		
CO2	mobile app development development tools. test the concepts and comend web and mobile app of	ponents levelopn nd, back r compo	ogies & framew of various state- nent technologies c-end web app of nents to solve rea	orks using d of-the-art fror & framework development t l-world proble	at-end, back- as using web echnologies, ems.			

Module	Module Contents
I	 Module 1: Introduction to World Wide Web, Markup Languages, Style sheet Languages Client, Server, Communication, Protocols, Ports, Client-Server Architectures, Internet, World Wide Web, HTTP, HTTP Status Codes, Web Clients/Browsers, and Web Servers. Experiments: Describe client, server, communication, ports, protocols, HTTP, browsers and web servers. Distinguish between client and server, Internet, WWW, and client-server architectures. Get header information of a web page using browser's developer mode. Installation of web server. Design and develop web pages using fundamental HTML elements, such as head, title, body, header, comment, etc. Also using HTML Formatting elements, such as abbr, address, etc Design and develop web pages that embed images and client-side maps, audio and video and links, lists and tables, embed YouTube videos, graphics using canvas and SVG. Design and develop web pages with styles, semantics and layouts, such as header, footer, section, data, div, etc. also using HTML APIs, web components. Design and develop web pages by applying CSS text formatting properties, such as Text Alignment, Text Decoration, Text Transformation, Text Spacing, Text Shadow, Font Family, Font Style, Font Size, etc. Also apply CSS colors and backgrounds properties, such as colour, RGB, HEX, HSL values, background image, background color, etc. Design and develop web pages by applying CSS borders and margin properties, such as Border Width, Border Color, Margins, etc. Also apply CSS floating, overflow and positioning properties, such as float, overflow, position, etc. Design and develop web pages by applying CSS page layout properties, such as display, padding, height, width, max-width, align, etc. Design and develop web pages by applying CSS properties to links, lists and tables. Design and develop web pages by using CSS neverses to links, lists and external CSS.

Module 2: Client-side Programming and Server-side Programming

JavaScript: Introduction to JavaScript, Basic Syntax, Variables, Data Types, Statements, Operators, Conditions, Loops, Functions, Arrays, Objects, Form Validation, DOM, JavaScript Objects, JavaScript Functions, Asynchronous JavaScript and any one of the state-of-the-art JavaScript libraries. Introduction to Server-side Programming, Installation of Web and database Server, Process user input, Efficient storage and delivery of information to and from databases, File handling and controlled access to the content, store session/state information, cookies, notifications and communication.

Note:

- 1. One of the following server-side scripting languages can be used for the implementation: PHP, Node.js, or other state-of-art scripting languages.
- 2. One of the following databases can be used for data storage and retrieval: MySQL, MongoDB, Firebase or other state-of-art databases.

Experiments:

- 1. Implement a script using JavaScript that changes HTML content, HTML attributes hides and show HTML elements, HTML output and window alert box for web pages.
- 2. Implement a script using JavaScript that shows use of JavaScript variables, data types and statements for web pages.
- 3. Implement a script using JavaScript that shows use of JavaScript Arithmetic, Assignment and String Concatenation operations for web pages.
- 4. Implement a script using JavaScript that shows use of JavaScript conditionals and loops for web pages.
- 5. Implement a script using JavaScript that shows use of JavaScript Functions, Arrays, and Objects for web pages.
- 6. Implement a script using JavaScript that shows use of Asynchronous JavaScript.
- 7. Design and develop web pages and insert JavaScript in head tag, body tag, external file, external URL and external folder.
- 8. Implement a script using JavaScript library.
- 9. Implement basic functionalities of server-side scripting language, such as data types, operators, conditionals, and loops.
- 10. Implement basic functionalities of server-side scripting language, such as objects, arrays, and functions.
- 11. Implement web page form validations using server-side scripting language.
- 12. Implement file handling using server-side scripting language.
- 13. Implement cookies using server-side scripting language.
- 14. Implement sessions using server-side scripting language.
- 15. Implement CRUD operations on database using server-side scripting language.

Module 3: Web Application Framework/Library

State-of-the-art Front-End Framework library: One of the following technologies will be considered: Angular, React.js or other state-of-the-art front-end development framework/library.

Experiments:

III

II

- 1. Installing framework and configuring Integrated Development Environment (IDE), and its dependencies.
- 2. Creating workspace, project and setting up the necessary environment.
- 3. Implementing the fundamental syntaxes and components of the framework.
- 4. Building and testing the application.
- 5. Deploying the application.
- 6. Implementing the fundamental syntaxes and components of the framework.

N/	Module 4: Server-side Development Framework/Library Part I State-of-the-art server-side Technology: Ruby on Rails, Flask or other state-of-the-art back-end development framework/library. Experiments: 1. Installing framework and configuring Integrated Development Environment (IDE), and its dependencies.
IV	2. Creating workspace, project and setting up the necessary environment.
	3. Implementing the fundamental syntaxes and components of the framework.
	4. Implementing server-side validations and authentication for web application.
	5. Implementing CRUD operations for web application.
	6. Building and testing the application.
	7. Deploying the application.
	Module 5: Server-side Development Framework/Library Part II
	Django or another state-of-the-art framework/library. Experiments:
	1. Installing framework and configuring Integrated Development Environment (IDE), and its dependencies.
V	2. Creating workspace, project and setting up the necessary environment.
	3. Implementing the fundamental syntaxes and components of the framework.
	4. Implementing server-side validations and authentication for web application.
	5. Implementing CRUD operations for web application. 6. Puilding and testing the application.
	6. Building and testing the application.7. Deploying the application
	Module 6: Hosting Web Applications, Web Security
	Building web application and Hosting web application.
	Web Security: Introduction, types of web threats, and prevention measures.
VI	Experiments:
	1. Choosing a hosting server and selecting a plan for web hosting.
	2. Choosing and configuring DNS address.
	3. Uploading, configuring and running the website over the internet.
	Text Books
1	Vasan Subramanian, "Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node", Apress, 2nd Edition, 2019, ISBN-13: 978-1484243909
2	Azat Mardan, "Full Stack JavaScript: Learn Backbone.js, Node.js, and MongoDB", Apress, 2nd Edition, 2018, ISBN-13: 978-1484237175
	•
	References
	Felipe Coury, Ari Lerner, Carlos Taborda, "ng-book: The Complete Guide to Angular", Create
1	Space Independent Publishing Platform, 5th Edition, 2018, ISBN-13: 978-1985170285
	Useful Links
1	www.w3schools.com
2	Official framework websites for Documentation/Help

CO-PO Mapping														
		Programme Outcomes (PO)							PSO					
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2	1												1
CO2	3	2	2	3	3									2
CO3		3		2	2									1
CO4		2		2	3									1
CO5			3	2	3				3					2

The strength of mapping is to be written as 1,2,3; Where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO.

Lab activities,

attendance, journal

Lab ESE

	Assessment							
There are thr	There are three components of lab assessment, LA1, LA2 and Lab ESE.							
IMP: Lab ES	IMP: Lab ESE is a separate head of passing. LA1, LA2 together is treated as In-Semester Evaluation.							
Assessment	Assessment Based on Conducted by Typical Schedule (for 26-week Sem)							
LA1	Lab activities,	Lab Course	During Week 1 to Week 6	30				
LAI	attendance, journal	Faculty	Marks Submission at the end of Week 6	30				
LA2	Lab activities,	Lab Course	During Week 7 to Week 12	30				
	attendance, journal	Faculty	Marks Submission at the end of Week 12	30				

During Week 15 to Week 18

Marks Submission at the end of Week 18

40

Week 1 indicates starting week of a semester. The typical schedule of lab assessments is shown, considering a 26-week semester. The actual schedule shall be as per academic calendar. Lab activities/Lab performance shall include performing experiments, mini-project, presentations, drawings, programming and other suitable activities, as per the nature and requirement of the lab course. The experimental lab shall have typically 8-10 experiments.

Lab Course

Faculty

(Government Aided Autonomous Institute)

AY 2023-24

Course Information						
Programme B.Tech. (Computer Science Engineering)						
Class, Semester Third Year B. Tech., Sem V						
Course Code	6CS341					
Course Name	Mini-Project I					
Desired Requisites: Nil						

Teaching	Scheme		Examination	Scheme (Marks)					
Practical	4 Hrs/ Week	LA1	LA1 LA2 Mini Project Total ESE						
Interaction	-	30	30	40	100				
		Credits: 2							

Course Objectives						
1	To provide hands-on experience in developing a small-scale software project.					
2	To undergo project management techniques and project design principles.					
3	To implement the project with appropriate programming languages and testing tools.					
4	To develop analytical vision and skills to analyse, compare the outcome with other techniques.					
	Course Outcomes (CO) with Bloom's Toyonomy Loyal					

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Demonstrate present technological trends through seminar and presentation.	I	Remember
CO2	Demonstrate the appropriate selection of software tool for project implementation.	II	Understand
CO3	Work in teams and participate in group activity of software development.	III	Apply
CO4	Develop a software product and demonstrate its significance.	V	Evaluate

List of Experiments / Mini Project Activities/Topics

List of Topics(Applicable for Interaction mode):

List of Mini Project Activities:

- 1. Identify a real-world problem or challenge that requires a software solution.
- 2. Conduct a comprehensive analysis of existing technologies, research findings, and industry practices relevant to the problem.
- 3. Design an innovative software solution considering the identified problem and available resources.
- 4. Apply advanced project management techniques to create a project plan, including tasks, timelines, and resource allocation.
- 5. Collaborate within a team to execute the project plan, ensuring effective communication, task assignment, and progress monitoring.
- 6. Implement the software solution using appropriate programming languages, tools, and technologies.
- 7. Test and validate the developed software solution, ensuring its functionality, usability, and performance.
- 8. Evaluate the impact and effectiveness of the software solution, comparing it with existing alternatives and identifying areas for enhancement.
- 9. Prepare a comprehensive project report, including documentation, code, and other artifacts.
- 10. Present the mini project findings and outcomes through a technical presentation and demonstration.

	Textbooks					
1	Nil					
	References					
1	Nil					

	Useful Links				
1	Nil				

						CO	-PO M	Iappin	g					
					Progra	mme C	utcom	es (PO)					PSO
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2												3	3
CO2	2	3											3	3
CO3		2		3	2								2	
CO4	2										3			3

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks
	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

Week 1 indicates starting week of a semester. Lab activities/Lab performance shall include performing experiments, mini-project, presentations, drawings, programming, and other suitable activities, as per the nature and requirement of the lab course. The experimental lab shall have typically 8-10 experiments and related activities if any.

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AY 2023-24 Course Information Programme B.Tech. (Computer Science and Engineering) Class, Semester Third Year B. Tech SEM V Course Code 6CS311 Course Name Elective 1: Image Processing Desired Requisites: Basic knowledge of Graphics

Teaching	Scheme	Examination Scheme (Marks)								
Lecture	3 Hrs/week	ISE	MSE	ESE	Total					
Tutorial	-	20	30	50	100					
Practical	-									
Interaction	-	Credits: 3								

Course Objectives							
1	To learn fundamental of digital image processing.						
2	To learn the concepts of image enhancement, image segmentation, compression etc and apply the algorithms to build applications.						
3	To compare various algorithms and select the appropriate for a particul	ar application.					
4	To create initial background of the area of Image Processing to excel in this stream for further Research.						
5	To develop engineering skills and intuitive understanding of the tools used in Image Processing.						
Course Outcomes (CO) with Bloom's Taxonomy Level							
At the end	of the course, the students will be able to,						
CO1	Perceive general terminology of digital image processing.	Understanding-II					
CO2	Apply various image processing algorithms that can be used in practical applications.	Applying-III					
CO3	Analyze working of various algorithms specific to image processing Analyzing IV						

Module	Module Contents	Hours
I	Digital Image Fundamentals Introduction and applications, Fundamental Steps and Components of Image Processing System Digital Image Fundamentals: Image Acquisition, A simple imagemodel, Sampling and Quantization, Imaging, Different types of digital images	6
П	Image Transforms 2D systems and Necessary Mathematical preliminaries, 2D Orthogonal and Unitary Transforms, Discrete Fourier Transform, KL-Transforms, Hadamard Transforms	6
III	Image Enhancement Point Processing, Basic Gray Level Transformations, Convolution and Correlation, HistogramProcessing, Spatial domain Filtering	6
IV	Image Segmentation and Analysis Edge Detection – using first and second order derivatives, LoG, Canny edge detector, Boundary Extraction – Connectivity, Heuristic Graph Search, Region-based Segmentation – region growing, region	8

	splitting and merging						
V	Morphological Image Processing Mathematical Morphology, Erosion and Dilation, Opening and Closing, Hit-or-Miss transformation, Basic morphological algorithm: Boundary extraction, Hole filling, Extracting of connected components. Thinning, Thickening	7					
VI	Image Compression Fundamentals, Compression model, Lossless Vs Lossy Compression, Fundamentals of Information Theory, Run-length coding, Huffman coding, Dictionary-based compression, Image CompressionStandards	6					
	Text Books						
	R. C. Gonzalez, R. E. Woods, Digital Image Processing, 4th Edition. 2018, PHI						
2	A. K. Jain, Fundamentals of Digital Image Processing, PHI						
	References						
1	Milan Sonka, Vaclav Hlavac, Boyle, Digital Image Processing and Cor Learning	mputer Vision, Cengage					
2	S. Jayaraman, S. Esakkirajan, T. Veerkumar, Digital Image Processing	, Tata McGrawHill					
3	Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins, Digital Image Processing Using MATLAB, 2nd ed.						
	Useful Links						
1	NPTEL course: <u>Link</u>						
2	NPTEL course: <u>Link</u>						

	CO-PO Mapping														
		Programme Outcomes (PO)											PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	
CO1	2														
CO2	3	2											2		
CO3		3		2									2		
1:Low, 2:	1:Low, 2:Medium, 3:High														

Assessment (for Theory Course)

The assessment is based on MSE, ISE and ESE. MSE shall be typically on modules 1 to 3. ISE shall be taken throughout the semester in the form of teacher's assessment. Mode of assessment can be field visit, assignments, quiz etc. and is expected to map at least one higher order PO. ESE shall be on all modules with around 40% weightage on modules 1 to 3 and 60% weightage on modules 4 to 6.

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AV 2023-24 **Course Information** B.Tech. (Computer Science and Engineering) **Programme** Class, Semester Third Year B. Tech., Sem V **Course Code** 6CS312 Course Name Elective 1: Internet of Things **Desired Requisites:** Basic programming knowledge **Teaching Scheme Examination Scheme (Marks)** Lecture 3 Hrs/week MSE **ISE ESE** Total Tutorial 30 20 50 100 Credits: 3 **Course Objectives** To illustrate the basic concepts of Internet of Things. 1 2 To demonstrate working of Ardino, Node-MCU & Raspberry pi. To develop the skill of providing solution for real life problems using IoT. 3 Course Outcomes (CO) with Bloom's Taxonomy Level At the end of the course, the students will be able to. Bloom's Bloom's CO **Course Outcome Statement/s Taxonomy** Taxonomy Level Description Explain concepts of designing and development of applications in Understa CO₁ Π nding CO₂ Illustrate the working of various protocols for communication among III Apply IoT devices. CO₃ Analyze and compare different IoT tools and techniques. ΙV Analyze CO₄ Valuate a solution to address real-world problems. $\overline{\mathrm{V}}$ Evaluate Module **Module Contents** Hours **Introduction to Internet of Things** I Introduction, Physical design of IoT, Logical Design of IoT, IoT Enabling 07 Technology, Introduction to Arduino, Raspberry-Pi **Communication Protocols & Interoperability** Basics of Networking, Communication Protocols, Sensor Networks, Machine-06 II to Machine Communications, Interoperability. Data Analytics for IoT Apache Hadoop, Apache Oozie, Apache Spark, Using Apache Storm for real 06 III time Data analysis. **Industrial IoT** Introduction to IIoT, AWS-IoT, Introduction to Lora-wan, Security challenges 07 IV in IIoT, Cyber-Physical Systems, Industrial Control System Edge Computing V 07 Introduction to Edge Computing, Benefits and challenges in edge computing, Edge device architecture, Security challenges in Edge Computing, Edge analytics and processing techniques. **Domain Specific IOT Case Studies**

	Textbooks
1	S. Misra, A. Mukherjee, and A. Roy, 2020. Introduction to IoT. Cambridge University Press.
2	S. Misra, C. Roy, and A. Mukherjee, 2020. Introduction to Industrial Internet of Things and Industry 4.0. CRC Press.

06

Home Automation, Smart Cities, Retail, Logistic, Agriculture, Industry,

VI

Healthcare.

	References						
1	1 Arashdeep Bahga ,Vijay Madisetti Internet of Things an Hands on Approach,University Press.						
	Useful Links						
1	https://onlinecourses.nptel.ac.in/noc21_cs17						

CO-PO Mapping														
	Programme Outcomes (PO) PSO									SO				
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	1													
CO2			2	1										
CO3		3		1									1	
CO4					3								2	

The strength of mapping is to be written as 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO.

Assessment

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute)

AY 2023-24

Course Information						
Programme	B.Tech. (Computer Science and Engineering)					
Class, Semester	Third Year B. Tech., Sem V					
Course Code	6OE371					
Course Name	Open Elective 1: Data Science					
Desired Requisites:	Probability and Statistics					

Teaching	Scheme	Examination Scheme (Marks)						
Lecture	3	ISE	MSE	ESE	Total			
	Hrs/week							
Tutorial	-	20	30	50	100			
Practical	-							
Interaction	-	Credits: 3						

Course Objectives							
1	To provide the knowledge and expertise to become a proficient data scientist.						
2	To critically evaluate data visualizations based on their design and use for communicating.						
3							
	Course Outcomes (CO) with Bloom's Taxonomy Level						
CO1	Acquaint core concepts and technologies in Data Science.	Understanding					
CO2	Demonstrate data collection and management using different technologies.	Applying					
CO3	Analyse and interpret large data sets in the context of real-world problems.	Analyzing					

Module	Module Contents	Hours
I	Module 1: Introduction to core concepts and technologies Introduction, Terminology, data science process, data science toolkit, Types of data, Example applications	4
II	Module 2 Data Collection and Management Introduction, Sources of data, Data collection, Exploring and fixing data, Data storage and management, Using multiple data sources.	7
III	Module 3 Data Preprocessing Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization.	8
IV	Module 4 Data Visualization Introduction, Types of data visualization, Data for visualization: Data types, Data encodings, Retinal variables, Mapping variables to encodings, visual encodings.	6
V	Module 5 Data Analysis Introduction, Terminology and concepts, Introduction to statistics, Central tendencies and distributions, Variance, Distribution properties and arithmetic, Samples/CLT, Correlation, Linear Regression, Least Squares, Residuals, Regression Inference, classification, classifiers.	8
VI	Module 6 Recent trends Recent trends in various data collection and analysis techniques, various visualization techniques, Case Study, application development methods used in data science.	6

Text Books							
1	Adhikari Ani and DeNero John. Computational and Inferential Thinking, The Foundations of Data Science, UC Berkeley.						

2	Jiawei Han, Micheline Kamber and Jian Pei. Data Mining Concepts and Techniques. Morgan Kaufmann, Third Edition.					
	,					
	References					
1	O'Neil Cathy and Schutt Rachel. Doing Data Science, Straight Talk From The Frontline. O'Reilly.					
2	Leskovek Jure, Rajaraman Anand and Ullman Jeffrey. Mining of Massive Datasets. v2.1, Cambridge University Press.					
3						
Useful Links						
1						
2						

CO-PO Mapping															
	Programme Outcomes (PO) PSO														
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
CO1	3												1		
CO2	1	2								1			1		
CO3	1	2								1			1		

The strength of mapping is to be written as 1,2,3; Where, 1:Low, 2:Medium, 3:High Each CO of the course must map to at least one PO.

Assessment

(Government Aided Autonomous Institute)

AY 2023-24

Course	Information
T MILLS	HIIIMTHIAHIMH

Course information						
Programme	B.Tech. (Computer Science Engineering)					
Class, Semester	Third Year B. Tech., Sem V					
Course Code	6CS353					
Course Name	Humanities I-Project Management and Ethics					
Desired Requisites:	Software Engineering					

Teaching	Scheme	Examination Scheme (Marks)							
Practical -		LA1	LA2	ESE	Total				
Interaction	2 Hrs/ Week	30	30	40	100				
		Credits: 2							

Course Objectives To provide in-depth coverage of project management principles using tools.

2 To Understand the Project management tools practiced in the IT industry.

To Comprehend the hands-on exploration of project management tools used on Software Development.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Be familiar with project management concepts and tools used in software development in industry.	II	Understanding
CO2	Utilize project management tools for developing a variety of software applications.	III	Applying
CO3	Get acquainted with the use of project management tools to achieve quality and industry readiness.	VI	Creating

List of Experiments / Lab Activities/Topics

List of Topics (Applicable for Interaction mode):

- 1. Overview of different project management tools (e.g Jira).
- 2. Perform version control and code management using GitHub and SVN.
- 3. Understanding Version management using Jira.
- 4. Understanding Workflow and task management.
- 5. Understanding user and role management.
- 6. Understanding Project Monitoring and Reporting.
- 7. Understanding Issue management.
- 8. Understanding Bug tracking and reporting.
- 9. Performing software testing using tools (e.g Testlink)
- 10. Ethical Conduct for Engineers

	Textbooks										
1	Jira Project Management A Complete Guide - 2019 by Gerardus Blokdyk . The Art of Service										
2	Jira Quick Start Guide: Manage your projects efficiently using the all-new Jira by Ravi Sagar										
3	Dr.K.V.K.Rrasad, "Software Testing Tools"										

References

JIRA Essentials, Third Edition, Patrick Li, Packt enterprise

1

2	Nina Godbole, "Software Quality Assurance: Principles And Practice", Alpha Science International, Ltd (August 1, 2004)										
	Useful Links										
1	https://www.atlassian.com/										
2	https://www.javatpoint.com/jira-tutorial										
3	https://www.javatpoint.com/software-engineering-case-tools-for-software-metrics										
4	https://www.javatpoint.com/github										
5	https://www.javatpoint.com/software-testing-tutorial										

						CO-P	О Мар	ping								
		Programme Outcomes (PO)														
	1	2	3	4	5	6	7	8	9	10	11	12	1	2		
CO1	2	2											2			
CO2					3											
CO3				2		2								2		

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks
	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

Week 1 indicates starting week of a semester. Lab activities/Lab performance shall include performing experiments, mini-project, presentations, drawings, programming, and other suitable activities, as per the nature and requirement of the lab course. The experimental lab shall have typically 8-10 experiments and related activities if any.

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute)

AY 2023-24

	Course Information								
Programme	B.Tech. (Computer Science and Engineering)								
Class, Semester Third Year B. Tech., Sem VI									
Course Code	6CS321								
Course Name	Cloud Computing								
Desired Requisites:	Operating System, Computer Networks								

Teaching	Scheme	Examination Scheme (Marks)										
Lecture	3	ISE	MSE	ESE	Total							
	Hrs/week											
Tutorial	-	20	30	50	100							
Practical	-											
Interaction	-		Credits: 3									

	Course Objectives									
1	An understanding of fundamental ideas behind Cloud Computing, the ev	volution of the								
1	paradigm, its applicability; benefits, as well as current and future challenges.									
2	Providing basic ideas and principles in cloud management techniques, virtualization technique									
	and cloud software deployment considerations.									
3	3 Exploring cloud computing driven open source and commercial systems and applications.									
	Course Outcomes (CO) with Bloom's Taxonomy Level									
CO1	Explain the core concepts of the cloud computing paradigm, classify different	Understand								
COI	hypervisors and virtualization techniques based on their characteristics.									
CO2	Apply fundamental concepts in cloud infrastructure models, cloud computing	Apply								
CO2	architecture and various deployment models.									
CO3	Illustrate the fundamental concepts of cloud security, privacy, interoperability.	Analyse								
CO4	Assess open and commercial cloud platforms to solve problems on the cloud.	Evaluate								

Module	Module Contents	Hours
I	Principles of distributed computing Eras of computing, Elements of distributed computing – General concepts and definitions, components of a distributed system, architectural styles for distributed computing, models for inter-process communication, Technologies for distributed computing – Remote procedure call, distributed object frameworks. GraphQL, REST API	7
П	Introduction to Cloud Computing Cloud Computing (NIST Model) Introduction to Cloud Computing, History of Cloud Computing, Cloud service providers Properties, Characteristics & Disadvantages,Pros and Cons of Cloud Computing, Benefits of Cloud Computing, Cloud computing vs. Cluster computing vs. Grid computing, Role of Open Standards.	5
III	Cloud Computing Architecture Cloud computing stack, Comparison with traditional computing architecture (client/server), Services provided at various levels, How Cloud Computing Works, Role of Networks in Cloud computing, protocols used, Role of Web services, Service Models (XaaS), Infrastructure as a Service(IaaS), Platform as a Service(PaaS), Software as a Service(SaaS), Deployment Models: Public cloud, Private cloud, Hybrid cloud, Community cloud.	7

IV	Virtualization Introduction, characteristics of virtualized environments, Taxonomy of virtualization Techniques, Virtualization and cloud computing, Pros and Cons of virtualization, technology Examples, Micro-services, Serverless architecture, Hypervisors, Containerization.	6
V	Cloud Security Type of attack, Security stack of IaaS, PaaS, SaaS, Gartner's seven cloud computing security Risks, Other cloud security issues: Virtualization, Access Control and identity Management, Application security, Data life cycle management, AWS IAM.	6
VI	Case Study on Open Source & Commercial Clouds Eucalyptus, Microsoft Azure, Amazon EC2, Open Stack, Open Nebula, AWS, Free Amazon tiers and Google compute, Problems related to Big data analytics, Metering and Monitoring of cloud infrastructure.	8
	Text Books	
1	RajkumarBuyya, James Broberg, Andrzej M. Goscinski ,"Cloud Computing Paradigms", Wiley, 1 Edition 2013. 2 3	: Principles and
2	GautamShroff,"Enterprise Cloud Computing - Technology, Architecture, Cambridge University Press, 2010.	, Applications",
3	Ronald L. Krutz, Russell Dean Vines ,"Cloud Security: A Comprehensive Cloud Computing", Wiley-India, 2010.	Guide to Secure
	References	
1	Barrie Sosinsky,"Cloud Computing Bible", Wiley-India, 2010.	
2		
3		
	Useful Links	
1		
2		

						CO-l	PO Ma	pping								
		Programme Outcomes (PO) PS														
	1	1 2 3 4 5 6 7 8 9 10 11 12									1	2	3			
CO1	1															
CO2		2											2			
CO3		2											1			
CO4		2	2										1			

The strength of mapping is to be written as 1,2,3; Where, 1:Low, 2:Medium, 3:High Each CO of the course must map to at least one PO.

Assessment

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AY 2023-24 **Course Information** B.Tech. (Computer Science and Engineering) **Programme** Class. Semester Third Year B. Tech., Sem VI **Course Code** 6CS322 **Course Name** Advanced Database System **Desired Requisites:** Database Engineering **Examination Scheme (Marks) Teaching Scheme** 3 Hrs/week Lecture MSE ISE ESE Total **Tutorial** 30 20 50 100 Credits: 3 **Course Objectives** An understanding of the fundamentals in object-based databases and explore the database centric 1 design issues involved in application development, the advances in database system. 2 Providing the methodology to implement the complex and real-world database applications. 3 Evaluation and analysis of the different types of advanced databases. **Course Outcomes (CO) with Bloom's Taxonomy Level** At the end of the course, the students will be able to, Bloom's Bloom's CO **Course Outcome Statement/s** Taxonomy Taxonomy Level Description **CO1 Exploit** the fundamental concepts involved in advanced databases Apply Ш and apply it in complex data handling. **Analyse** the architectures and performance of different databases CO₂ Analyse IV using modern tools for domain specific applications. **Recommend** the optimal database-based solution to solve real **CO3** Evaluate V world problem. **Apply** the acquired knowledge in databases to **design** and **build** the CO₄ Create VI different business applications. Module **Module Contents** Hours **Object-Based Databases** Overview, Complex Data Types, Structure Types and Inheritance in SQL, I 5 Table Inheritance, Arrays and Multiset Types in SOL, Object-Identity and Reference Types in SQL, Implementing O-R Features, Object-Relational **Mapping Application development & Administration** Application Programs and User Interfaces, Application Architectures, II Standardization, Rapid Application Development, Application Performance, 6 Application Security. Performance Tuning, Performance Benchmarks, Other issues in Application Development **Data Warehousing** Introduction, Data Warehouse Building Blocks, Data Warehouse Architecture,

Data warehouse design process, dimensional modelling, conceptual modelling, Multi-dimensional data – cube, building the data warehouse – Data Extraction,

Transformation and Loading (ETL Process)

8

III

	Distributed and Cloud Databases									
	Distributed databases: Homogeneous & heterogeneous databases, distributed	4								
	data storage, distributed transactions, concurrency control in distributed									
IV	databases, distributed query processing, Heterogeneous distributed databases.									
1 4	Cloud Databases – I									
	Introduction, Architecture of a cloud data storage system, Data Models, Transactions and replication, Deployment models, Comparison of Relational databases and Cloud databases, Challenges to develop Cloud Databases.									
	Cloud Databases – II									
V	Case study of any four NoSQL databases: Voldemort , MongoDB , Cassandra , Neo4J , Cloud Native , Data Lake	7								
	Spatial, Temporal Data and Mobility									
VI	Motivation, Time in Databases, Spatial and Geographic Data, Multimedia Databases, Mobility and Personal Databases.	6								
	Databases, Mobility and Fersonal Databases.									
	Textbooks									
1	Silberschatz, Korth, Sudarshan "Database system concepts" MGH 6th Edition.									
2	Raghu Ramkrishnan "Database Management System" MGH									
3	Paulraj Ponniah "Data Warehousing - Fundamentals for IT Professional" Wiley	2nd Edition.								
	Whey									
	References									
1	Thomas Connolly & Carolyn Begg "Database Systems : A practical approach to implementation & Management" Pearson 3rd Edition	design,								
2	RamezElmasri and ShamkantNavathe, "Fundamentals of Database Systems" Ber Cummings, 2nd Ed, 1994.	njamin								
3	Open source databases official websites									
4	W. H. Inmon, "Building the Data Warehouse" Wiley Dreamtech India Pvt	. Ltd								
5	RALPH KIMBALL, "The Data Warehouse Life cycle Tool kit" WILEY S	STUDENT								
	EDITION									
1	Useful Links									
1	https://nptel.ac.in/courses/106/106/106106093/									
2	https://freevideolectures.com/course/2280/database-design/37									
3 4	https://onlinecourses.nptel.ac.in/noc21_cs04/preview									
5	https://onlinecourses.nptel.ac.in/noc21_cs58/preview									
3	https://docs.oracle.com/en/database/oracle/oracle-database/21/dwhsg/									

	CO-PO Mapping Programme Outcomes PSO														
		Programme Outcomes													
		(PO)													
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	
CO1	3												2		
CO2					2								2	2	
CO3			2										2		
CO4			3										1	3	

The strength of mapping is to be written as 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO.

Assessment

(Government Aided Autonomous Institute)

AY 2023-24

Course Information

	Course Information							
Programme	B.Tech. (Computer Science and Engineering)							
Class, Semester	Third Year B. Tech., Sem VI							
Course Code	6CS323							
Course Name	Machine Learning							
Desired Requisites:	Basic knowledge of mathematics and statistics							

Teaching	Scheme	Examination Scheme (Marks)								
Lecture	3 Hrs/week	MSE	ISE	ESE	Total					
Tutorial	-	30	20	50						
		Credits: 3								

Course Objectives

- To acquaint students with the meaning, purpose, scope, stages, applications, and effects of machine learning concepts.
- 2 To share the basic tasks and algorithms in machine learning.
- 3 To provide understanding of how system learns in supervised and unsupervised learning.
- 4 To understand how machine learning algorithms works for real life problems.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Explain need of using Exploratory Data Analysis and Machine	П	Understand
	Learning tasks.	11	
CO2	Analyse different learning paradigms and ML techniques to solve	IV	Analyze
	real world problems.	1 V	
CO3	Apply different ML algorithms to provide solution for various	Ш	Apply
	problems.	111	
CO4	Assess the performance of various machine learning algorithms	V	Evaluate
	using standard performance metrics.	v	

Module	Module Contents	Hours
I	Data and Exploratory Data Analysis Data types and sources, Data summarization, Data visualization, Data pre- processing, Types of learnings	6
II	Supervised Machine Learning: Regression Linear regression, Multiple linear regression, Train, dev and test dataset, Performance measure, Bias-variance trade off, Regularization	7
III	Supervised Machine Learning: Classification Binary classification: Logistic regression, Decision tree based CART, C4.5, SVM, Multi-class classification: Multiclass, Multi-label paradigms, Extension of SVM; Ensemble methods: Bagging, Boosting, Random Forest	7
IV	Supervised learning: Advanced Introduction, Logistic regression using single neuron, Implementing neural networks in python, Activation functions, Multi-layer perceptron, Hyperparameters	7
V	Unsupervised Learning Anomaly Detection: Introduction, Basic techniques for univariate data, LOF, iForest, Clustering: Introduction, BIRCH, Fuzzy clustering	6

	Rein	forcem	ent Le	arning	and ca	ase stu	dy							
VI								tion, Q	-learni	ng, Red	comme	nder	7	
	syste	system, Case study of the state-of-the-art application												
	Textbooks													
1														
2	Mitchell T. M., "Machine Learning", MGH													
3	Marsland S., "Machine Learning: An Algorithmic Perspective", Chapman & Hall/CRC, 2 nd edition 2014.										C, 2 nd			
4	Olive	er Theo	bald, N	1 achine	Learn	ing for	Absolu	ite Begi	inners					
						Ref	erence	S						
1	AI ar	nd Mac	hine Le	arning	For Co	ders: A	Progr	ammer'	s Guid	e to Ar	tificial 1	Intellig	gence by	7
1	Laure	ence M	oroney											
2	Mach	nine Le	arning	in Acti	on by P	Peter Ha	arringto	on						
							ul Linl							
1								PTEL:						
2	Macl	nine Le	arning	Special	ization	on dee	plearni	ing.ai: <mark>I</mark>	<u>Link</u>					
	1					CO-PC								
				I		mme C	utcom	es (PO)				PS	SO
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	3		2										2	
CO2		2							2				1	
CO3	2	3	2						2	2			2	2
CO4	2	2							2				1	1
	1													

The strength of mapping is to be written as 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO.

Assessment

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Course	minut manum	

Course Information							
Programme B.Tech. (Computer Science Engineering)							
Class, Semester Third Year B. Tech., Sem VI							
Course Code	6CS371						
Course Name	Advanced Database System Laboratory						
Desired Requisites:	Database Engineering						

Teaching	Scheme	Examination Scheme (Marks)							
Practical 2 Hrs/ Week		LA1	LA2	Lab ESE	Total				
Interaction -		30	30	40	100				
		Credits: 1							

Course Objectives

- 1 Practicing the concepts/techniques studied in theory course.
- 2 Providing hands-on with different database servers / platforms / tools.
- 3 Designing and implementation of the database based applications.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Scrutinize different database servers, application architectures / models, frameworks and identify optimal one, suitable for particular application.	IV	Analyze
CO2	Select the advanced/modern databases and recommend for prediction and modelling of complex real world data.	V	Evaluate
CO3	Design and build the different enterprise applications using modern tools.	VI	Create

List of Experiments / Lab Activities/Topics

List of Topics(Applicable for Interaction mode):

List of Lab Activities:

- 1. Minimum 12 assignments or 6 mini-projects should be practice/perform based on the understanding of concepts covered in theory course.
- 2. The detail list of assignments/mini-projects will be display by subject teacher.
- 3. Explore to all the state of the art technology related to each module in theory course.
- 4. Use industry standard development tools for above laboratory work.
- 5. All assignments/laboratory work should follow software engineering standards.

Textbooks								
1	Silberschatz, Korth, Sudarshan "Database system concepts" MGH 4th Edition							
2	Raghu Ramkrishnan "Database Management System" MGH							
	References							
	References Thomas Connolly & Carolyn Begg "Database Systems : A practical approach to design,							

2	RamezElmasri and ShamkantNavathe, "Fundamentals of Database Systems" Benjamin Cummings 2nd Ed, 1994
3	Official websites of open source databases
	Useful Links
	Parallel processing:-
1	https://docs.oracle.com/cd/A58617_01/server.804/a58238/ch2_succ.htm
	Distributed database:-
2	https://docs.oracle.com/database/121/ADMIN/ds_concepts.htm#ADMIN12134
3	www.mongodb.com, https://cassandra.apache.org
4	https://neo4j.com/developer/cypher/

CO-PO Mapping														
	Programme Outcomes (PO)											PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1													2	
CO2					2								2	
CO3					3						1		2	3
CO4													2	

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks		
	Lab activities,		During Week 1 to Week 8			
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30		
	journal		Week 8			
	Lab activities,		During Week 9 to Week 16			
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30		
	journal		Week 16			
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19			
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40		
	performance	applicable	Week 19			

Week 1 indicates starting week of a semester. Lab activities/Lab performance shall include performing experiments, mini-project, presentations, drawings, programming, and other suitable activities, as per the nature and requirement of the lab course. The experimental lab shall have typically 8-10 experiments and related activities if any.

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	Course Information
R Tach	(Computer Science Engineering)

Programme B.Tech. (Computer Science Engineering)	
Class, Semester Third Year B. Tech., Sem VI	
Course Code	6CS372
Course Name	Machine Learning Laboratory

Desired Requisites: Knowledge of mathematics, statistics and programming concepts

Teaching	g Scheme	Examination Scheme (Marks)							
Practical	2 Hrs/ Week	LA1	LA2	Lab ESE	Total				
Interaction -		30 30 40 100							
		Credits: 1							

	Course Objectives
1	To perform practical implementation of the different ML algorithms and techniques.
2	To introduce application machine learning algorithms to real-life problems.
3	To get insights of how pure ML algorithms can be used.
4	To develop research interest towards this field.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Apply different Exploratory Data Analysis techniques to perform data analysis.	III	Apply
CO2	Analyse and implement supervised and unsupervised ML algorithms.	IV	Analyze
CO3	Design and apply ML algorithms to solve real life problems.	VI	Create
CO4	Evaluate the performance of different machine learning models using standard performance metrics.	V	Evaluate

List of Experiments / Lab Activities/Topics

List of Lab Activities:

- 1. Exploratory Data Analysis: Perform following operations on any open dataset available in Python/Kaggle:
 - a. Load data into a data frame from a .cvs or any other file format.
 - b. Identification of variables and data types.
 - c. Display number of rows and columns.
 - d. Find Missing Values.
 - e. Replace/eliminate missing values
 - f. Change column name(s) to short/easy names if required.
 - g. Drop unessential columns (feature selection).
 - h. Add new columns, if required.
 - i. Display first/last n (=5 or 10) rows.
 - j. Find mean/min/max of numeric columns.
 - k. Find mode of non-numeric columns.
 - 1. Display unique values in each column.
 - m. Display summary of dataframe.
- 2. Data visualization: Using various plots such as Scatter plot, bar graph, histogram, box plot, explore the relationship between attributes of a dataset using python or t-SNE.
- 3. Implement and train linear/multiple regression on any open dataset. Report accuracy and F score.
- 4. Implement and train logistic regression on any suitable dataset. Report accuracy and F score.
- 5. Implement and train SVM classification algorithm using python libraries. Report accuracy and F score

- 6. Implement and train CART for classification task. Report accuracy and F score.
- 7. Implement and train single neuron network for logistic regression. Report accuracy and F score.
- 8. Implement and train single neuron network for linear regression. Report accuracy and F score.
- 9. Implement and train Random Forest. Report accuracy and F score.
- 10. Implement LOF algorithm for anomaly detection.
- 11. Implement BIRCH clustering.
- 12. Implement Fuzzy-KMeans clustering.
- 13. Observe effect of dimensionality reduction by implementing a ML model with and without PCA.
- 14. Design and analyze reinforcement learning based problem.

Textbooks								
1	Bell J., "Machine Learning Hands-On for Developers and Technical Professionals", Wiley 2015							
2	Mitchell T. M., "Machine Learning", MGH							
3	Marsland S., "Machine Learning: An Algorithmic Perspective", Chapman & Hall/CRC, 2 nd edition 2014.							
	References							
1								
	Useful Links							
2	Introduction to Machine Learning Course on NPTEL: Link							
3	Machine Learning Course on CourseEra: Link							

CO-PO Mapping														
	Programme Outcomes (PO)								PSO					
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2	3		2	3								2	1
CO2	2	2			2								1	
CO3	1		3		3				3				2	2
CO4	1	1			2									

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks	
	Lab activities,		During Week 1 to Week 8		
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30	
	journal		Week 8		
	Lab activities,		During Week 9 to Week 16		
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30	
	journal		Week 16		
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19		
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40	
	performance	applicable	Week 19		

Week 1 indicates starting week of a semester. Lab activities/Lab performance shall include performing experiments, mini-project, presentations, drawings, programming, and other suitable activities, as per the nature and requirement of the lab course. The experimental lab shall have typically 8-10 experiments and related activities if any.

Walchand College of Engineering, Sangli

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AY 2023-24

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Course	Inform	ation

	Course Information				
Programme B.Tech. (Computer Science Engineering)					
Class, Semester	Third Year B. Tech., Sem VI				
Course Code	6CS342				
Course Name	Mini-Project II				
Desired Requisites:	Nil				

Teaching	Scheme	Examination Scheme (Marks)					
Practical	4 Hrs/ Week	LA1	LA2	Mini Project ESE	Total		
Interaction	-	30	30	40	100		
		Credits: 2					

	Course Objectives					
1	To use latest design and development tools.					
2	To undergo project management techniques and project design principles.					
3	To implement the project with appropriate programming languages and testing tools.					
4	To develop analytical vision and skills to analyse, compare the outcome with other techniques.					
Course Outcomes (CO) with Bloom's Taxonomy Level						

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	Demonstrate present technological trends through seminar and presentation.	I	Remember
CO2	Demonstrate the appropriate selection of software tool for project implementation.	II	Understand
CO3	Work in teams and participate in group activity of software development.	III	Apply
CO4	Develop a software product and demonstrate its significance	V	Evaluate

List of Experiments / Mini Project Activities/Topics

List of Topics(Applicable for Interaction mode):

List of Mini Project Activities:

- 1. Mini Project 2 should be on customer specific requirements useful to real life or industry specific, major focus should be on AI/Machine learning /Cyber Security/cloud computing/ Image Processing / Internet (Web) of Things
- 2. At the end of the semester the project group should achieve all the proposed objectives of the problem statement.
- 3. The work should be completed in all aspects of design, implementation and testing.
- 4. Project report should be prepared and submitted in soft and hard form along with all the code and datasets.
- 5. Group should demonstrate the work with various test cases and results obtained and explain future scope.
- 6. The group should participate in technical symposiums, paper presentations to demonstrate their work and findings in technical community.

	Textbooks	
1	Nil	

References

1	Nil

Useful Links

1 Nil

	CO-PO Mapping													
	Programme Outcomes (PO)										PS	SO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2												3	3
CO2	2	3											3	3
CO3		2		3	2								2	
CO4	2										3			3

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks
	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal	•	Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AY 2023-24 Course Information Programme B.Tech. (Computer Science and Engineering) Class, Semester Third Year B. Tech., Sem VI Course Code 6CS331 Course Name Elective II: Remote Sensing & GIS Desired Requisites: Fundamentals of Image processing

Teaching	Scheme	Examination Scheme (Marks)						
Lecture	3	ISE	ISE MSE ESE Tot					
	Hrs/week							
Tutorial	-	20	30	50	100			
Practical	-							
Interaction	-	Credits: 3						

Course Objectives						
1	To introduce the fundamentals of Remote Sensing (RS) and geographical information systems					
1	(GIS)					
2	To explore various Remote Sensing satellites, their characteristics and data prod	lucts				
3	To inculcate advantages, limitations and interdisciplinary applications of RS and	d GIS				
	Course Outcomes (CO) with Bloom's Taxonomy Level					
CO1	Explain fundamental concepts of RS and GIS	Understand				
CO2	Interpret and Demonstrate various satellite sensor data, GIS data collected	Apply				
	from different resources and GIS database management system.					
CO3	Compare and Analyze RS and GIS data using modern tools and techniques	Analyze				
	Select and Verify suitable RS and GIS data and data products to design	Evaluate				
CO4	solution for various interdisciplinary problems using RS and GIS tools and					
	techniques.					

Module	Module Contents	Hours
I	Concepts and Foundation of Remote Sensing Introduction, Remote Sensing System, Electromagnetic Energy, Electromagnetic Spectrum and its Characteristics, Energy Interaction in the Atmosphere and with the Earth"s Surface, Resolution in Remote Sensing, Applications of Remote Sensing.	7
П	Sensors, Platforms and Satellite Data Products Broad Classifications of Sensors and Platform, Earth Observation Satellite and Sensors, Data Reception, Transmission and Processing, Remote Sensing Data and Data Products	6
III	Satellite Image Interpretation and Processing Interpretation Procedure and Elements, Interpretation strategies and keys, Digital Image processing and Image Analysis steps, Image Rectification and Restoration, Image Enhancement, Image Transformation	7

IV	GIS – An Overview Introduction, Geographical concepts and Terminology, Difference between Image Processing system and GIS, Various GIS packages and their salient features, Essentials components of GIS, Utility of GIS, Applications of GIS, GPS, Introduction to ArcGIS	7					
V	GIS Data Introduction, GIS Data types and Data Representation, Data Acquisition, Georeferencing of GIS Data, Raster and Vector data, Remote Sensing Data in GIS, GIS Database and Database Management System	7					
VI	Spatial Data Analysis Measurements in GIS-Lengths, Perimeters, and Areas, Queries, Reclassification, Buffering and Neighborhood Functions, Map Overlay, Spatial Interpolation	5					
	Text Books						
1	Chandra, A.M. and Ghosh, S.K., "Remote Sensing and GIS", Narosa Pt 2008	ablishing House.					
2	Lo, C.P. and Young, A.K.W., "Concepts and Techniques of Geographical Information System", Prentice Hall India. 20012						
3							
	References						
1	Lillesand, T.M. and Kieffer, "Remote Sensing and Image Interpretation", - Wiley and Sons. 2012	6th Edition, John					
2	Chang, K, "Introduction to Geographical Systems", 4th Edition, Tata McGra	aw-Hill. 2010					
	Useful Links						
1	https://nptel.ac.in/noc/courses/noc19/SEM1/noc19-ce08						
2	https://nptel.ac.in/noc/courses/noc18/SEM1/noc18-ce10						
3	https://www.usgs.gov						
4	https://bhuvan.nrsc.gov.in/bhuvan_links.php#						

	CO-PO Mapping													
	Programme Outcomes (PO)									PS	PSO			
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2													
CO2	3													
CO3		2			3								3	
CO4			2		2								3	2

Assessment

The assessment is based on MSE, ISE and ESE. MSE shall be typically on modules 1 to 3. ISE shall be taken throughout the semester in the form of teacher's assessment. Mode of assessment can be field visit, assignments etc. and is expected to map at least one higher order PO. ESE shall be on all modules with around 40% weightage on modules 1 to 3 and 60% weightage on modules 4 to 6. For passing a theory course, Min. 40% marks in (MSE+ISE+ESE) are needed and Min. 40% marks in ESE are needed. (ESE shall be a separate head of passing)

Course Information		Wal	Ichand College	of Engineering Autonomous Institut			
Course Information			1				
Class, Semester Course Code Course Name Elective II: Soft Computing Desired Requisites: Teaching Scheme Elective II: Soft Computing Teaching Scheme Examination Scheme (Marks) Lecture 3 Hrs/week ISE MSE ESE Tutorial - 20 30 50 Practical Interaction - Course Objectives 1 Understand comparative performance of soft and hard computing approaches. Provide to students a sound foundation of mathematical, scientific and engineering principles to formulate, solve and analyse learning problems using soft computing. 4 Understand hybrid applications of ANN, Fuzzy and GA Course Outcomes (CO) with Bloom's Taxonomy Level At the end of the course, the students will be able to, Interpret soft computing schemes using knowledge of discrete mathematics, data structures, theory of computer science and computer architectures. CO2 Demonstrate machine learning processes. CO3 Compare and analyse soft computing CO5 Evaluate various schemes of soft computing Module 1: Fundamentals of Neural Networks Introduction: Soft Computing ys. Hard Computing, Why Soft Computing? Basics: Human Brain, Model of Artificial Neuron, Neural Network Architectures, Characteristics of Neural Networks, Learning Methods; McCulloch-Pitts model. Module 2: Back Propagation Networks (BPN) BPN Architecture, Back propagation learning, applications: Parity Problem, Encoder Decoder, CNN, RCNN, LeNet, AlexNet, Case study on Post-Blast Re-Entry Time Prediction. Module 4: Fuzzy Systems Introduction, Self-Organsing Maps, ARTI Architecture, ART1 Algorithm, Applications of ART1, case study on anomaly detection Module 4: Fuzzy Systems Introduction to Fuzzy logic, Fuzzy sets and membership functions, Operations on Fuzzy logic, Fuzzy sets and membership functions, Operations of Fuzzy logic, Fuzzy sets and membership functions, Some applications of Fuzzy logic, Fuzzy sets and membership functions, Some applications of Fuzzy logic, Fuzzy sets and membership functions, Some applications of Fuzzy logic, controller design, Some applications of Fuzzy logic.							
Class, Semester Course Code Course Name Elective II: Soft Computing Desired Requisites: Teaching Scheme Elective II: Soft Computing Teaching Scheme Examination Scheme (Marks) Lecture 3 Hrs/week ISE MSE ESE Tutorial - 20 30 50 Practical Interaction - Course Objectives 1 Understand comparative performance of soft and hard computing approaches. Provide to students a sound foundation of mathematical, scientific and engineering principles to formulate, solve and analyse learning problems using soft computing. 4 Understand hybrid applications of ANN, Fuzzy and GA Course Outcomes (CO) with Bloom's Taxonomy Level At the end of the course, the students will be able to, Interpret soft computing schemes using knowledge of discrete mathematics, data structures, theory of computer science and computer architectures. CO2 Demonstrate machine learning processes. CO3 Compare and analyse soft computing CO5 Evaluate various schemes of soft computing Module 1: Fundamentals of Neural Networks Introduction: Soft Computing ys. Hard Computing, Why Soft Computing? Basics: Human Brain, Model of Artificial Neuron, Neural Network Architectures, Characteristics of Neural Networks, Learning Methods; McCulloch-Pitts model. Module 2: Back Propagation Networks (BPN) BPN Architecture, Back propagation learning, applications: Parity Problem, Encoder Decoder, CNN, RCNN, LeNet, AlexNet, Case study on Post-Blast Re-Entry Time Prediction. Module 4: Fuzzy Systems Introduction, Self-Organsing Maps, ARTI Architecture, ART1 Algorithm, Applications of ART1, case study on anomaly detection Module 4: Fuzzy Systems Introduction to Fuzzy logic, Fuzzy sets and membership functions, Operations on Fuzzy logic, Fuzzy sets and membership functions, Operations of Fuzzy logic, Fuzzy sets and membership functions, Some applications of Fuzzy logic, Fuzzy sets and membership functions, Some applications of Fuzzy logic, Fuzzy sets and membership functions, Some applications of Fuzzy logic, controller design, Some applications of Fuzzy logic.	amme	ne			ering)		
Course Name Elective II: Soft Computing							
Desired Requisites: Elective II: Soft Computing	•			.,			
Desired Requisites: Examination Scheme (Marks)			Elective II: Soft Co	omputing			
Teaching Scheme							
Lecture 3 Hrs/week ISE MSE ESE Tutorial - 20 30 50 Practical -	1	1					
Lecture 3 Hrs/week ISE MSE ESE	Teaching	hing Scheme		Examination Sch	neme (Marks)		
Tutorial - 20 30 50 Practical -			ISE		1	Total	
Practical -		_		<u> </u>		100	
Course Objectives		-			1	<u> </u>	
Course Objectives 1 Understand comparative performance of soft and hard computing approaches. 2 Provide to students a sound foundation of mathematical, scientific and engineering principles to formulate, solve and analyse learning problems using soft computing. 3 Imbibe capability for innovation in soft computing. 4 Understand hybrid applications of ANN, Fuzzy and GA Course Outcomes (CO) with Bloom's Taxonomy Level At the end of the course, the students will be able to, Interpret soft computing schemes using knowledge of discrete mathematics, data structures, theory of computer science and computer architectures. CO2 Demonstrate machine learning processes. CO3 Compare and analyse soft computing schemes. CO4 Design schemes using soft computing schemes. CO5 Evaluate various schemes of soft computing Module 1: Fundamentals of Neural Networks Introduction: Soft Computing vs. Hard Computing, Why Soft Computing? Basics: Human Brain, Model of Artificial Neuron, Neural Network Architectures, Characteristics of Neural Networks, Learning Methods; McCulloch-Pitts model. Module 2: Back Propagation Networks (BPN) BPN Architecture, Back propagation learning, applications: Parity Problem, Encoder Decoder, CNN, RCNN, LeNet, AlexNet, Case study on Post-Blast Re-Entry Time Prediction. Module 3: Unsupervised Learning III Introduction, Self-Organising Maps, ARTI Architecture, ARTI Algorithm, Applications of ART1, case study on anomaly detection Module 4: Fuzzy Systems Introduction to Fuzzy logic, Fuzzy sets and membership functions, Operations on Fuzzy sets, Fuzzy relations, rules, propositions, implications and inferences, Defuzzification techniques, Fuzzy logic controller design, Some applications of Fuzzy logic.		n -		Credit	s: 3		
1 Understand comparative performance of soft and hard computing approaches. 2 Provide to students a sound foundation of mathematical, scientific and engineering principles to formulate, solve and analyse learning problems using soft computing. 3 Imbibe capability for innovation in soft computing. 4 Understand hybrid applications of ANN, Fuzzy and GA Course Outcomes (CO) with Bloom's Taxonomy Level At the end of the course, the students will be able to, Interpret soft computing schemes using knowledge of discrete mathematics, data structures, theory of computer science and computer architectures. CO2 Demonstrate machine learning processes. CO3 Compare and analyse soft computing schemes. CO4 Design schemes using soft computing CO5 Evaluate various schemes of soft computing Module 1: Fundamentals of Neural Networks Introduction: Soft Computing vs. Hard Computing, Why Soft Computing? Basics: Human Brain, Model of Artificial Neuron, Neural Network Architectures, Characteristics of Neural Networks, Learning Methods; McCulloch-Pitts model. Module 2: Back Propagation Networks (BPN) BPN Architecture, Back propagation learning, applications: Parity Problem, Encoder Decoder, CNN, RCNN, LeNet, AlexNet, Case study on Post-Blast Re-Entry Time Prediction. Module 3: Unsupervised Learning Introduction, Self-Organising Maps, ARTI Architecture, ART1 Algorithm, Applications of ART1, case study on anomaly detection Module 4: Fuzzy Systems Introduction to Fuzzy logic, Fuzzy sets and membership functions, Operations on Fuzzy sets, Fuzzy relations, rules, propositions, implications and inferences, Defuzzification techniques, Fuzzy logic controller design, Some applications of Fuzzy logic.		l	I	Cicai			
1 Understand comparative performance of soft and hard computing approaches. 2 Provide to students a sound foundation of mathematical, scientific and engineering principles to formulate, solve and analyse learning problems using soft computing. 3 Imbibe capability for innovation in soft computing. 4 Understand hybrid applications of ANN, Fuzzy and GA Course Outcomes (CO) with Bloom's Taxonomy Level At the end of the course, the students will be able to, Interpret soft computing schemes using knowledge of discrete mathematics, data structures, theory of computer science and computer architectures. CO2 Demonstrate machine learning processes. CO3 Compare and analyse soft computing schemes. CO4 Design schemes using soft computing CO5 Evaluate various schemes of soft computing Module 1: Fundamentals of Neural Networks Introduction: Soft Computing vs. Hard Computing, Why Soft Computing? Basics: Human Brain, Model of Artificial Neuron, Neural Network Architectures, Characteristics of Neural Networks, Learning Methods; McCulloch-Pitts model. Module 2: Back Propagation Networks (BPN) BPN Architecture, Back propagation learning, applications: Parity Problem, Encoder Decoder, CNN, RCNN, LeNet, AlexNet, Case study on Post-Blast Re-Entry Time Prediction. Module 3: Unsupervised Learning Introduction, Self-Organising Maps, ARTI Architecture, ART1 Algorithm, Applications of ART1, case study on anomaly detection Module 4: Fuzzy Systems Introduction to Fuzzy logic, Fuzzy sets and membership functions, Operations on Fuzzy sets, Fuzzy relations, rules, propositions, implications and inferences, Defuzzification techniques, Fuzzy logic controller design, Some applications of Fuzzy logic.			Course	Objectives			
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	V C	Operations on land inferences,	Fuzzy sets, Fuzzy re Defuzzification tech	lations, rules, propo	ositions, implications	7	
M. J1. 5. C. 4. A1 '41							
Module 5: Genetic Algorithm Concept of "Genetics" and "Evolution" and its application to probabilistic search techniques, Basic GA framework and different GA architectures, GA operators: Encoding, Crossover, Selection, Mutation, etc. Solving single-objective optimization problems using GAs.		Concept of "Go search technique GA operators: E	enetics" and "Evolut es, Basic GA framew Encoding, Crossover,	ork and different G Selection, Mutation	A architectures, a, etc.	7	

VI	Module 6: Hybrid Systems Integration of neural networks, fuzzy logic and genetic algorithms: Hybrid Systems; Neuro-Fuzzy hybrids, Neuro-Evolutionary Hybrids, Fuzzy-Evolutionary Hybrids, GA-based BPN, Simplified Fuzzy ARTMAP.					
	Text Books					
1	"Neural Networks, Fuzzy Logic and Genetic Algorithms", S. Rajasekaran, G. A.					
	VijayalakshmiPai, PHI (ECE).					
	References					
1	MIT-OCW					
2	Hertz, Krogh, Palmer"Introduction to the Theory of Neural Computation"					
3	B. Yegnanarayana, PHI, "Artificial Neural Networks"					
4	David E. Goldberg, Addison Wesley, "Genetic Algorithms"					
	Useful Links					
1	https://cse.iitkgp.ac.in/~dsamanta/courses/sca/index.html					

	CO-PO Mapping													
	Programme Outcomes (PO)										P	SO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2													
CO2			3										3	
CO3		3		2										
CO4			3										3	
CO5				3										

Assessment

The assessment is based on MSE, ISE and ESE. MSE shall be typically on modules 1 to 3. ISE shall be taken throughout the semester in the form of teacher's assessment. Mode of assessment can be field visit, assignments etc. and is expected to map at least one higher order PO. ESE shall be on all modules with around 40% weightage on modules 1 to 3 and 60% weightage on modules 4 to 6. For passing a theory course, Min. 40% marks in (MSE+ISE+ESE) are needed and Min. 40% marks in ESE are needed. (ESE shall be a separate head of passing)

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute)

AY 2023-24

Course Information

	Course information					
Programme	B.Tech. (Computer Science and Engineering)					
Class, Semester	Third Year B. Tech., Sem VI					
Course Code	6CS333					
Course Name	Wireless Sensor Network					
Desired Pegnicites:	Computer Networks					

Desired Requisites:	Computer Networks
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Teaching	Scheme	Examination Scheme (Marks)					
Lecture	3 Hrs/week	MSE	ISE	ESE	Total		
Tutorial	-	30	20	50	100		
		Credits: 3					

Course Objectives

- To introduce various protocols required to understand the working of WSN. 1
- To develop skills to solve real-world problems. 2
- 3 To introduces latest trends in WSN.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
1	realize concepts, needs and constraints related to WSN	2	Understa nding
2	analyze various network architecture, protocols, communication & processing mechanism used with WSN	4	Analyze
3	apply integrations, nodes, tools & techniques to Crete applications pertaining to domain specific requirements effectively	5	Create

Module	Module Contents	Hours
	WSN CONCEPTS & ARCHITECTURES	
	Concepts:	
I	Need, Challenges, Benefits, Design principles & Enabling Technologies for	7
	Wireless Sensor Networks. Data acquisition, Preprocessing analysis & Mining.	
	Architecture Single Node & 3 layer Architecture – Four Components [Sensing,	
	Processing, Trans-receiver & Power unit], Energy Consumption of Sensor	
	Nodes, Optimization Goals and Figures of Merit.	
	WSN NETWORK AND PROTOCOLS	
	Network types, Devices, Communications. Classifications (static, mobile,	
II	deterministic & Non-deterministic)	7
	MAC Protocols, Low Duty Cycle Protocols And Wakeup Concepts – S-MAC,	
	The Mediation Device Protocol, Contention based protocols - PAMAS,	
	Schedule based protocols, Routing Protocols Energy Efficient Routing,	
	Challenges and Issues in Transport layer protocol.	
	WSN Interoperability:	
	IoT, Cloud platforms, Drones, Robotics, AR/VR and AI, Coverage and	
III	connectivity issues in WSN Localization techniques in WSN.	6

IV	NODES, PLATFORMS & TOOLS	7
	Sensor Node Hardware – Berkeley Motes, Programming Challenges, Nodelevel software platforms – TinyOS, nesC, CONTIKIOS, Node-level Simulators – NS2 and its extension to sensor networks, COOJA, TOSSIM, Programming beyond individual nodes – State centric programming.	
V	SENSOR NETWORK PRIVACY & SECURITY Network Security Requirements, Issues and Challenges in Security Provisioning, Network Security Attacks, Layer wise attacks in wireless sensor networks, possible solutions for jamming, tampering, black hole attack, flooding attack. Key Distribution and Management, Secure Routing – SPINS, reliability requirements in sensor networks.	7
	APPLICATION DOMAINS & CASE STUDIES	
VI	Domains: Surveillance, HealthCare & Medical, IoT, Forecasting etc.	6
	Potential Case studies : Under Water Sensor Network, Environmental monitoring, Industrial automation and control, Smart cities and Internet of Things (IoT) integration, Case studies based on 5G/6G, Smart devices and mobile emerging technologies.	
	Textbooks	
1	C. Siva Ram Murthy and B. S. Manoj, —Ad Hoc Wireless Networks Architectur Protocolsl, Prentice Hall, PTR, 2004.	es and
2	Holger Karl, Andreas willig, —Protocol and Architecture for Wireless Sensor N wiley publication, Jan 2006.	etworks , John
3	"Wireless Sensor and Robot Networks: From Topology Control to Communication Abdelhamid Mellouk and Nadjib Badache.	on Aspects" by
	References	
	Feng Zhao, Leonidas Guibas, —Wireless Sensor Networks: an information proce	ecina
1	approach, Elsevier publication, 2004.	
2	Charles E. Perkins, —Ad Hoc Networking, Addison Wesley, 2000.	
	11aa 6-1 1 51	
1	Useful Links Wireless Ad Hoc and Sensor Networks- https://nptel.ac.in/courses/106105160	
1 2	https://www.coursera.org/learn/smart-device-mobile-emerging-technologies	
	intps.//www.coursera.org/rearm/smart-device-mounte-emerging-technologies	

	CO-PO Mapping													
		Programme Outcomes (PO)								PS	SO			
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	2	1	1										2	
CO2		3		1										
CO3	1		2						2			2	2	

Assessment

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Walchand College of Engineering, Sangli

(Government Aided Autonomous Institute)

AY 2023-24

	Course Information
Programme	B.Tech. (Computer Science Engineering)

Class, Semester Third Year B. Tech., Sem VI

Course Code 6CS381

Course Name Elective III Lab: iOS Lab

Desired Requisites: Programming Lab III

Teaching	Scheme	Examination Scheme (Marks)					
Practical	2 Hrs/ Week	LA1	LA2	Lab ESE	Total		
Interaction	1 Hr/ Week	30	30	40	100		
		Credits: 2					

Course Objectives

- 1 To inculcate understanding of swift fundamentals for iOS mobile app development.
- To introduce selection of appropriate concepts of swift fundamentals for iOS mobile app development.
- To infuse skills of combining different components for iOS mobile app development to solve real world problems.

Course Outcomes (CO) with Bloom's Taxonomy Level

At the end of the course, the students will be able to,

СО	Course Outcome Statement/s	Bloom's Taxonomy Level	Bloom's Taxonomy Description
CO1	illustrate the concepts of fundamentals of Swift for iOS application development	III	Applying
CO2	test the concepts and components of swift for iOS app development technologies	IV	Analysing
CO3	select appropriate components of swift for iOS app development technologies to solve real-world problems.	V	Evaluating
CO4	build an iOS app, individually or in a team by combining Swift iOS app development concepts for real-world problems.	VI	Creating

List of Experiments / Lab Activities/Topics

List of Lab Activities:

Experiments based on the following concepts will be conducted.

Module 1: Getting Started with App Development

Introduction to swift and playground (Xcode 14), debugging, building and running an app, and Interface Builder

Module 2: Swift Language Basics

Core Data Types, Constants & Variables, String Type, Tuples & Optionals, Statements & Operators, Control Flow & Decisions, Functions, Strings

Module 3: Basic Object-Oriented Programming using Swift

Structures: Types versus instances, Member and static methods, Custom initialization & De-initialization, Classes: Initialization, Methods, Properties

Module 4: Introduction to UIKit

Introduction to UIKit, Displaying Data, Controls in Action, Auto Layout and Stack Views

Module 5: Navigation and Workflows

Optionals, Type Casting and Inspection, Guard, Constant and Variable Scope, Enumerations, Segues and Navigation Controllers

Module 6: Build Your App

Application design cycle, iterate over the design, create a prototype

	Textbooks					
1	Develop in swift fundamentals – Apple Education					
2	Develop in swift Data Collections - Apple Education					
	References					
1	Develop in swift fundamentals notes					
2	Best Book for Step-by-step Learners: Swift: A Step-by-Step Guide for Absolute Beginners by					
	Daniel Bell					
Useful Links						
1	https://docs.swift.org/swift-book/GuidedTour/GuidedTour.html					
2	https://docs.swift.org/swift-book/documentation/the-swift-programming-language/					

	CO-PO Mapping													
		Programme Outcomes (PO)								PS	SO			
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1				3	2								1	2
CO2				2	2								1	1
CO3				2	2								1	1
CO4				2	2								1	2

The strength of mapping is to be written as 1,2,3; where, 1: Low, 2: Medium, 3: High Each CO of the course must map to at least one PO, and preferably to only one PO.

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing. (min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks
	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AY 2023-24 **Course Information** Programme B.Tech. (Computer Science and Engineering) Class, Semester Third Year B. Tech., Sem VI **Course Code** 6CS382 **Course Name** Elective III Lab: Robotics Lab Basic programming skills (e.g., proficiency in Python or C++) **Desired Requisites:** Understanding of linear algebra and calculus Familiarity with algorithms and data structures

Teaching	Scheme	Examination Scheme (Marks)					
Lecture -		LA1	A1 LA2 Lab ESE		Total		
Tutorial	-	30	30	40	100		
Practical	2 Hrs/week						
Interaction	1 Hrs/week	Credits: 2					

	Course Objectives					
1	1 Understand the fundamental concepts and terminologies related to robotics.					
2	Design and analyze the kinematics and dynamics of robotic systems.					
3	Implement robot perception algorithms for sensing and interpreting the environ	ment.				
4	Develop motion planning algorithms to generate optimal robot trajectories.					
5	5 Design and implement robot control algorithms for various tasks.					
6	6 Gain practical experience in programming and controlling robotic systems.					
Course Outcomes (CO) with Bloom's Taxonomy Level						
CO1	Apply kinematic equations to solve robot manipulator positioning problems.	Applying				
CO2	Analyze the performance of a robotic system based on kinematic and dynamic models.	Analyzing				
CO3	Evaluate the impact of uncertainty and noise on robot perception and control algorithms.	Evaluating				
CO4	Create novel solutions by integrating perception, planning, and control algorithms for a given robotic application.	Creating				

Module	Module Contents	Hours
	Introduction to Robotics	
	 Definition of robotics 	
	 History and evolution of robotics 	
	 Applications and domains of robotics 	
I	Robot Kinematics and Dynamics	02
	 Coordinate systems and transformations 	
	 Forward and inverse kinematics 	
	Jacobians and velocity control	
	Robot dynamics and control	

	Robot Perception	
II	Sensor types and characteristics	02
11	Localization and mapping	02
	 Object recognition and tracking 	
	Introduction to computer vision techniques	
	Motion Planning	
III	• Path planning algorithms (e.g., A*, Dijkstra's)	02
1111	 Sampling-based algorithms (e.g., RRT, PRM) 	02
	 Trajectory generation and optimization 	
	Collision avoidance techniques	
	Robot Control	
77 7	PID control and its variants	0.2
IV	 Adaptive and robust control 	02
	Force and impedance control	
	Task-level control and behavior-based architectures	
	Robot Programming and Simulation	
V	Robot programming languages (e.g., ROS, Python)	02
	• Simulation environments (e.g., Gazebo, V-REP)	
	 Integration of perception, planning, and control 	
	Robot Applications and Emerging Trends	
	Robotic manipulation	
VI	Mobile robotics and autonomous navigation	03
	Human-robot interaction	
	 Current trends in robotics research and industry 	
	Automated drone Application and its demonstration	

Experiment List

Introduction to Robotics:

- Introduction to basic robotic hardware and components.
- Familiarization with robotic systems and architectures.
- Basic programming of robotic systems using robot-specific languages or platforms.

Robot Control and Motion Planning:

- Implementing basic robot control algorithms (e.g., open-loop control, closed-loop control).
- Programming robot movements and trajectories.
- Implementing motion planning algorithms for robot path planning.

Sensors and Perception:

- Working with different sensors used in robotics (e.g., proximity sensors, range finders, vision sensors).
- Calibrating and integrating sensors with the robot system.
- Implementing perception algorithms for tasks such as object detection, tracking, and localization.

Robot Localization and Mapping:

- Implementing localization techniques (e.g., odometry, sensor fusion) to determine the robot's position in the environment.
- Implementing mapping algorithms to create a map of the robot's surroundings.
- Implementing Simultaneous Localization and Mapping (SLAM) algorithms.

Robot Vision and Image Processing:

- Implementing image processing techniques for robot vision tasks.
- Implementing object recognition and tracking algorithms.
- Integrating vision capabilities for tasks such as pick-and-place or visual servoing.

Robot Path Planning and Navigation:

- Implementing path planning algorithms (e.g., A*, Dijkstra's algorithm) for robot navigation.
- Implementing obstacle avoidance algorithms for safe robot movement.
- Integrating perception, localization, and mapping for autonomous robot navigation.

Robot Manipulation and Grasping:

- Implementing robot manipulation algorithms for tasks like pick-and-place or object manipulation.
- Implementing grasping algorithms to enable the robot to grasp and manipulate objects.
- Designing end-effectors and grippers for specific manipulation tasks.

Human-Robot Interaction:

- Implementing human-robot interaction techniques (e.g., speech recognition, gesture recognition).
- Developing robot behavior and interaction protocols for specific applications.
- Designing and implementing interfaces for intuitive robot control and communication.

	Text Books						
1	"Robotics: Modelling, Planning, and Control" by Roland Siegwart, et al.						
1	Link: https://link.springer.com/book/10.1007/978-3-319-60042-0						
2	"Robotics: Science and Systems" edited by Sebastian Thrun, et al.						
	Link: http://www.roboticsproceedings.org/						
	"Introduction to Robotics: Mechanics and Control" by John J. Craig						
3	Link: http://cat.middlebury.edu/~shields/jennings/classes/s09/cs462/materials/craig-						
	introduction_to_robotics_mechanics_and_control.pdf						
4	"Robotics, Vision and Control: Fundamental Algorithms in MATLAB" by Peter Corke						
4	Link: http://www.petercorke.com/RVC/						
5	"Robotics: Discover the Science and Technology of the Future" by Harry Henderson						
J	Link: https://archive.org/details/Robotics_202102						
6	"Robotics: A Project-Based Approach" by James L. Adams						
0	Link: https://archive.org/details/roboticsprojectb00adam						
	References						
1	"Introduction to Autonomous Robots: From Kinematics to Control" by Nikolaus Correll, et						
1	al.						
2	"Robotics: Modelling, Planning, and Control" by Roland Siegwart, et al.						
3	"Introduction to Robotics: Mechanics and Control" by John J. Craig						
4	"Robotics, Vision and Control: Fundamental Algorithms in MATLAB" by Peter Corke						
	Useful Links						
1	https://www.ros.org/						
2	http://www.petercorke.com/RTB/						
3	http://gazebosim.org/						
4	https://gym.openai.com/						
5	https://robotacademy.net.au/						
6	(https://www.cyberbotics.com/) and RoboDK (https://robodk.com/).						

	CO-PO Mapping													
		Programme Outcomes (PO)									PS	O		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	3	1		1		1	1						1	1
CO2	1	2		1	2		1						2	1
CO3	1		1	3		1							2	1
CO4		2	2	5	1		1						1	1

Assessment						
There are three components of lab assessment, LA1, LA2 and Lab ESE.						
IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%						
Assessment	Based on	Conducted by	Typical Schedule	Marl		

	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

	Wa		of Engineering,						
		1	2023-24	,					
			Information						
Programme	<u> </u>		r Science & Engineer	ring)					
Class, Seme			Third Year B. Tech., Sem VI						
Course Cod		6OE378	<u> </u>						
Course Nan		Open Elective II -	Soft Computing						
Desired Rec		open Elective ii	Soft Computing						
Desired Rec	quisites.								
Teach	ing Scheme		Examination Sch	eme (Marks)					
Lecture	3 Hrs/week	ISE	MSE	ESE	Total				
Tutorial	3 THS/ WEEK	20	30	50	100				
Practical	-	20	30	50	100				
Interaction	-		Credits	. 2					
interaction			Creaits	: J					
		C	Ohioation						
	TT1 . 1		Objectives						
1			e of soft and hard con						
2			on of mathematical,	•	Č				
			alyse learning proble	ms using soft comp	ıting.				
3		ty for innovation in s							
4	Understand hyb	orid applications of A	NN, Fuzzy and GA						
			vith Bloom's Taxono	omy Level					
		tudents will be able to	0,						
CO1		omputing schemes			Understand				
CO2		achine learning proce			Apply				
CO3	Compare and a	nalyse soft computing	g schemes.		Analyse				
Module		Module	e Contents		Hours				
	Module 1 Int		Computing and	Fundamentals of					
	Neural Networ	·ks:	• 0						
_			ft Computing Vs.	Hard Computing.	7				
I		Neural Networks, Fuzzy Logic, Genetic Algorithms. Artificial Neural Network: Fundamental Concept, Evolution of Neural							
		Networks, Basic Models of Artificial Neural Network, Important Terminologies of ANNs							
			g Network: Perce	entron Networks					
***			, Multiple Adaptive		7				
II		, , ,	Basis Function Netv		7				
	Neural Network	k, Functional Link No	etworks, Tree Neural	Networks.					
			Networks: Fixed W						
			g Feature Maps,	_	_				
III			Networks, Adaptive R		5				
		•	Class of Artificial						
		•	lass of Non-Linear S Logic and Fuzzy I						
		-	zzy Relations, Meml	<u> </u>					
		rification Methods							
	Fuzzy Rule Ba								
IV	in Fuzzy Logic	8							
1 V			es, Fuzzy Reasoning	, Fuzzy Inference	G				
		Expert System, Fuzz							
			ontrol System Design						
	•	FLC System, FLC	System Models, Ap	opiication of FLC					
	Systems								

V	/	Fund Princ	Module 5 Genetic Algorithm Fundamentals: Biological background, Creation of Offsprings, Working Principle, Encoding, Reproduction; Mathematical Foundations; Data Structure: Mutation, Crossover, Selection; Applications									Ţ.	7	
V	Ί	Integ Syste Evol	Module 6 Hybrid Systems Integration of neural networks, fuzzy logic and genetic algorithms: Hybrid Systems; Neuro-Fuzzy hybrids, Neuro-Evolutionary Hybrids, Fuzzy-Evolutionary Hybrids, GA-based BPN, Simplified Fuzzy ARTMAP. Applications of Soft Computing to different engineering systems.											5
						71	- 1 D	•						
1	<u> </u>	"Neu		Netwo alakshr	rks, F niPai, Pl	uzzy	Text Bo Logic E).		Geneti	c Alg	orithms	",S.	Rajase	ekaran,
2	Principles of Soft Computing, S. N. Sivanandam and S. N. Deepa, John Wiley & Sons, 2018, 3rdEdition.													
							Refere							
1									y of Neu	ral Com	putation	າ"		
2					a, PHI, "					•••				
3									Algorith		т .	1	1	
4	ł								Genetic RC Pres	_	nms: Inc	iustria	.I	
		Аррі	icatio	iis, Lak	Sillili C.	Jaili, IN	. IVI. IVI	arum, C	KC F168	8, 1990.				
						Ţ	seful I	inks						
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				<u> </u>				apping						
					Prog	ramme							P	SO
	1	2	3	4	5	6	7	8	9	10	11	12	1	2
CO1	1												1	
CO2	3				1								1	
CO3	2	3												
The str	renoth	of mar	ning	is to be	written	as 1 2 3	· When	re 1·I o	w 2·Me	dium 3	High	•		1

Assessment (for Theory Course)

The assessment is based on MSE, ISE and ESE. MSE shall be typically on modules 1 to 3. ISE shall be taken throughout the semester in the form of teacher's assessment. Mode of assessment can be field visit, assignments etc. and is expected to map at least one higher order PO. ESE shall be on all modules with around 40% weightage on modules 1 to 3 and 60% weightage on modules 4 to 6. For passing a theory course, Min. 40% marks in (MSE+ISE+ESE) are needed and Min. 40% marks in ESE are needed. (ESE shall be a separate head of passing)

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AY 2023-2024 Course Information Programme Third Year B.Tech Class, Semester Sem I and Sem II Course Code 6HS303 Course Name Humanities II: German Language Desired Requisites: 10+2 level English Teaching Scheme Examination Scheme (Marks)

Teaching	Scheme	Examination Scheme (Marks)						
Lecture		LA1	LA2		ESE	Total		
Tutorial		30	30		40	100		
Practical	-							
Interaction	2 Hrs/week	Credits: 2						

	Course Objectives							
1	To acquire German language skills both written and spoken							
2	Enable students to communicate in German language in day to day situations							
Course Outcomes (CO) with Bloom's Taxonomy Level								
CO1	Communicate clearly in German in different scenario	Apply						
CO2	Handle oral and written communications in German language confidently	Understand						

Module	Module Contents	Hours
I	Module 1: Greetings 1. To introduce oneself and others 2. Greeting people/colleagues at office/work-place etc. 3. Exchanging information about country of origin 4. Place of residence, professions 5. Things that we eat and drink	4
П	Module 2: 1. Date and Days of Week 2. Names of months 3. Numbers 1 to 1000 4. Names of Continents, Countries and their Capitals 5. Languages and Nationalities, main cultural festivals 6. Health and Parts of body	5
III	Module 3: Sentence Structure and Vocabulary Building 1.Alphabet, 2.Personal Pronouns 3.German Articles 4.Genders 5.Plural Forms 6. Nouns	2
IV	Module 4: Grammar 1. Forming questions, 2. Prepositions, 3. Conjunctions, 4. Verbs, 5. Dative and Accusative forms with examples, 6. Opposites	6
V	Module 5: Oral Communication 1. Asking for and telling telephone numbers with dial code numbers 2. Making request 3. Word order in sentences/statements and full question 5. Speak on given topic 6. Asking questions (Forming Question)	5

	Module 6: Written Communication: Basic Writing Skills							
	1. Paragraph Writing							
VI	2. Comprehension							
	3. Short Essay Writing	4						
	4. Filling in Personal Information							
	1							
	Text Books							
	.Hartmut Auf der strasse, Heiko Bock, Mechthild Gerdes, Jutta Mueller, Helmut							
	Mueller, "Themen Aktuell1- Deutsch als Fremdsprache-Kursbuch", Max Hueber							
1	Verlag, Munich, Germany and Langers International Pvt.Ltd., New Delhi, ISBN: 3-19-0001690-							
	9,Reprint 2014							
	.Hartmut Auf der strasse, Heiko Bock, Mechthild Gerdes, Jutta Mu	eller,Helmut						
2	Mueller, "Themen Aktuell1- Deutsch als Fremdsprache-Arbeitsbuch", Max Hueber							
	Verlag, Munich, Germany and Langers International Pvt.Ltd., New Delhi ,ISBN: 3-19-011690-							
	3,Reprint 201							
2	Alan B, Jones A. "Themen Aktuell 1- Deutsch als Fremdsprache - Glossar",							
3	Verlag, Munich, Germany and Langers International Pvt.Ltd., New Delhi ,l 0001690-9, Reprint 2014	SBN: 3-19-						
	0001090-9,Reprint 2014							
	References							
1	Archana Gogate, "German Workbook", Shubhasha Publications, Pune, Reprint Ju	ly 2016						
	Stefanie Dengler, Paul Rusch, Helen Schmitz, Tanja Sieber, "Netzwerk A1-							
2	FremdspracheKursbuch ",Klett Langenscheidt, Munich,Germany and GOYAL Pu	ıblishers Pvt.						
	Ltd., New Delhi, First Indian edition-2015	1 D . 1						
2	Stefanie Dengler, Paul Rusch, Helen Schmitz, Tanja Sieber, "Netzwerk A							
3	alsFremdspracheArbeitsbuch ",Klett Langenscheidt,Munich,Germany and GOYA Pvt.Ltd.,New Delhi, First Indian edition-2015	L Publishers						
4	Stefanie Dengler, Paul Rusch, Helen Schmitz, Tanja Sieber, Gavin Schalliol"N	etzwerk A1-						
	Deutsch alsFremdsprache- Glossar ",Klett Langenscheidt, Munich, Germany a							
	Publishers Pvt.Ltd., New Delhi, First Indian edition-2015							
	Useful Links							
1	www.klett-sprachen.de/netzwerk							
2	www.cornelsen.de/studio-d							

	CO-PO Mapping														
	Programme Outcomes (PO)										PSO				
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
CO1										1					
CO2										1					

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks
	Lab activities,		During Week 1 to Week 8	
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 8	
	Lab activities,		During Week 9 to Week 16	
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30
	journal		Week 16	
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19	
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40
	performance	applicable	Week 19	

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute)

ΑY	2023-2024	,
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Course Information								
Programme	Third Year B.Tech							
Class, Semester Sem I and Sem II								
Course Code	6HS304							
Course Name	Humanities II : French Language							
Desired Requisites:	10+2 level English							

Teaching	Scheme	Examination Scheme (Marks)								
Lecture		LA1	LA2		ESE	Total				
Tutorial		30	30		40	100				
Practical	-									
Interaction	2 Hrs/week			Credits: 2	2					

	Course Objectives									
1	To acquire French language skills both written and spoken									
2	Enable students to communicate in French language in day to day situations									
	Course Outcomes (CO) with Bloom's Taxonomy Level									
CO1	Communicate clearly in French in different scenario	Apply								
CO2	Handle oral and written communications in French language confidently	Understand								

Module	Module Contents	Hours
I	Module 1: 1. To introduce oneself and others 2. Greeting people/colleagues at office/work-place etc. 3. Exchanging information about country of origin 4. Place of residence, professions 5. Things that we eat and drink	4
П	Module 2: 1. Date and Days of Week 2. Names of months 3. Numbers 1 to 1000 4. Names of Continents, Countries and their Capitals 5. Languages and Nationalities, main cultural festivals 6. Health and Parts of body	5
III	Module 3: Sentence Structure: 1.Alphabet, 2.Personal Pronouns 3. French Articles 4.Genders 5.Plural Forms 6. Nouns	2
IV	Module 4: Grammar 1.Opposites ,2. Plurals, 3.preposition, 4. Adjectives,5. Gender, 6. Negation	6
V	Module 5: Spoken Language 1. Asking for and telling telephone numbers with dial code numbers 2. Making request 3. Word order in sentences/statements and full question 5. Speak on given topic 6. Asking questions (Forming Question)	5

	Module 6 : Basic Writing Skills	
	1. Paragraph Writing	
VI	2. Comprehension	4
	3. Short Essay Writing	4
	4. Filling in Personal Information	
	Text Books	
1	Jumelage	
2	En Èchanges	
	Refe	

	CO-PO Mapping														
	Programme Outcomes (PO)											PSO			
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
CO1										1					
CO2										1					

Assessment

There are three components of lab assessment, LA1, LA2 and Lab ESE.

IMP: Lab ESE is a separate head of passing.(min 40 %), LA1+LA2 should be min 40%

Assessment	Based on	Conducted by	Typical Schedule	Marks		
	Lab activities,		During Week 1 to Week 8			
LA1	attendance,	Lab Course Faculty	Marks Submission at the end of	30		
	journal		Week 8			
	Lab activities,		During Week 9 to Week 16			
LA2	attendance,	Lab Course Faculty	Marks Submission at the end of	30		
	journal		Week 16			
	Lab activities,	Lab Course Faculty and	During Week 18 to Week 19			
Lab ESE	journal/	External Examiner as	Marks Submission at the end of	40		
	performance	applicable	Week 19			

Walchand College of Engineering, Sangli (Government Aided Autonomous Institute) AY 2023-24 Course Information Programme B.Tech. (all branches) Class, Semester Third Year B. Tech., Sem. V/VI Course Code 6HS306 Course Name Introduction to Entrepreneurship Desired Requisites: --

Teaching	Scheme	Examination Scheme (Marks)								
Lecture	2 Hrs/week	LA1	LA1	ESE	Total					
Tutorial	-	30	30	40	100					
Practical	-									
Interaction	-		Cred	its: 2						

	Course Objectives								
1	To create the awareness among the students for innovation, startup and the entrepreneurial eco system.								
2	To provide the platform of the entrepreneurial process for the generation of creative ideas to explore the feasibility of enterprise formation.								
3	To provide the background, tools, and life skills to participate in the entrepreneurial process within a large company, in a new venture, or as an investor.								
	Course Outcomes (CO) with Bloom's Taxonomy Level								
CO1	Exploit the concept, meaning and features of entrepreneurship.	Apply							
CO2	Analyse the business environment in order to identify business opportunities	Analyse							
CO3	Evaluate the legal and financial conditions for starting a business venture.	Evaluate							
CO4	Interpret the business plan, pitch to the investor and build the enterprise.	Create							

Module	Module Contents	Hours
	THE ENTREPRENEURIAL PERSPECTIVE	
Ι	The Entrepreneurial Mind-Set, Corporate Entrepreneurship, Generating	4
	and Exploiting New Entries FROM IDEA TO THE OPPORTUNITY	
II	Human Centric Design Approaches, Creativity and the Business Idea, Identifying and Analysing Domestic and International Opportunities, Protecting the Idea and Other Legal Issues for the Entrepreneur	5
	FROM THE OPPORTUNITY TO THE BUSINESS PLAN	
III	The Business Plan: Creating and Starting the Venture, The Marketing	4
	Plan , The Organizational Plan , The Financial Plan	
17.7	FROM THE BUSINESS PLAN TO FUNDING THE VENTURE	4
IV	Sources of Capital, Informal Risk Capital, Venture Capital, and Going Public	
	FROM FUNDING THE VENTURE TO LAUNCHING, GROWING,	
	AND ENDING THE NEW VENTURE	
V	Strategies for Growth and Managing the Implications of Growth,	5
	Accessing Resources for Growth from External Sources, Succession Planning and Strategies for Harvesting and Ending the Venture	

	Case Study and Experience Sharing								
VI	Case study of 3 to 4 successful entrepreneurs covering above theory.	4							
	Case study of 2 to 3 failure entrepreneurs.								
	Text Books								
1	Robert D. Hisrich, Michael P. Peters, Dean A. Shepherd, "ENTREPRENEURSHIP" MGF 10^{th} Edition.								
2	Howard, Allan, Donald "Entrepreneurship: Theory / Process / Practice" Cengage Learning 4 th Edition								
3	William Bygrave, Andrew Zacharakis "Entrepreneurship" Wiley 2 nd Edition								
	References								
1	Lee A. Swanson "Entrepreneurship and Innovation Toolkit" 3 rd Edition								
2	Lee A. Swanson "BUSINESS PLAN DEVELOPMENT GUIDE" 8 th Editio	n							
3	Hitesh Jhanji "ENTREPRENEURSHIP AND SMALL BUSINESS M	ANAGEMENT"							
3	Lovely Professional University, India								
	Useful Links								
1	https://www.youtube.com/watch?v=uhU5I2LcshU								
2	https://open.umn.edu/opentextbooks/textbooks/business-plan-development-	<u>guide</u>							
3	https://open.umn.edu/opentextbooks/textbooks/entrepreneurship-and-innova	ation-toolkit							

	CO-PO Mapping														
		Programme Outcomes (PO)											PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
CO1											3				
CO2							2								
CO3									3						
CO4										3					

Assessment

The assessment is based on in-semester examinations in the form of online quiz and group activity of 30 marks each as LA1 and LA2. There shall be End-Sem examination (ESE) of 40 marks. LA1 shall be typically on modules 1,2 and 3, and LA2 shall be typically on modules 4,5 and 6. ESE shall be on all modules. The list of assignments / group activity will be shared at the end of each module.